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Abstract

 $Smb4K\ is\ an\ advanced\ network\ neighborhood\ browser\ and\ Samba\ share\ mounting\ utility.$

Chapter 1

Introduction

This handbook describes Smb4K 3.2 and to some extent earlier versions.

Smb4K is an advanced network neighborhood browser and Samba share mounting utility. It provides many handy features that ease your life in a Windows[®]-dominated network environment:

- Scanning for (active) workgroups, hosts, and shares using Samba's client library, DNS Service Discovery (DNS-SD) and, optionally, Web Services Dynamic Discovery (WS-Discovery)
- Support of the CIFS and SMB3 file system under Linux[®] as well as the SMBFS file system under BSD
- Mounting and unmounting of shares
- Access to the files of a mounted share using a file manager or terminal
- Auto-detection of external mounts and unmounts
- Remounting of previously used shares on program start
- Miscellaneous info about remote network items and mounted shares
- Network search
- Preview of the contents of a remote share
- Default login
- Special handling of home shares
- Ability to bookmark favorite shares
- System tray widget
- Support of advanced mount options
- Support of printer shares
- KWallet support
- Synchronization of a remote share with a local copy, and vice versa
- Ability to define custom settings for individual servers and shares
- Hardware support through the Solid device integration framework, the KDBusAddons convenience classes and the Qt™ Network module
- Wake-On-LAN capabilities

- Plasmoid for desktop integration
- Profiles for different network neighborhood setups

If you encounter problems while using Smb4K, please post a help request to our Help forum. In case you find a bug, please report it to our bug tracker. For discussions about Smb4K-related topics, there is the General Discussion forum, and we invite every user to participate.

Chapter 2

Using Smb4K

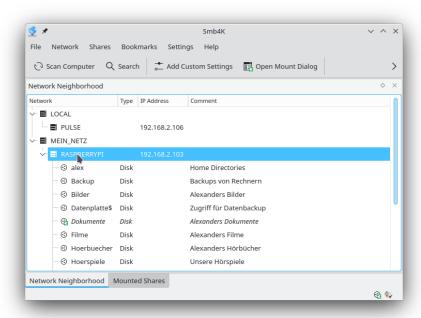
2.1 Running Smb4K

You can either launch Smb4K from the K menu or from KRunner by typing **smb4k**. Smb4K comes with a Plasmoid for better desktop integration. It can be added as a widget to the desktop or panel.

If Smb4K encounters a problem on start-up or while running, the user will be notified. For the solution of some common problems see the Trouble Shooting section.

2.2 The Main Window

On the first start-up, the main window of Smb4K looks similar to the one shown below. The network neighborhood browser (**Network Neighborhood**) and the mounted shares view (**Mounted Shares**) are arranged in a tab widget. Above them the menu bar and tool bar are located. Below them you will see the status bar.



The tool bar contains some of the main actions, like **Configure Smb4K** and **Quit**. It also dynamically loads the actions of the dock widget that currently has the focus. For additional information, please take a look at the sections discussing the network neighborhood browser and mounted shares view.

The status bar provides some information about the current status of Smb4K. If the application is processing a user request (e.g. mounting a share), a descriptive message is displayed in the leftmost section and a progress bar is shown with a busy indicator. The two icons on the right side indicate whether shares are mounted (network folder icon) and the status of the authentication system (wallet or key icon).

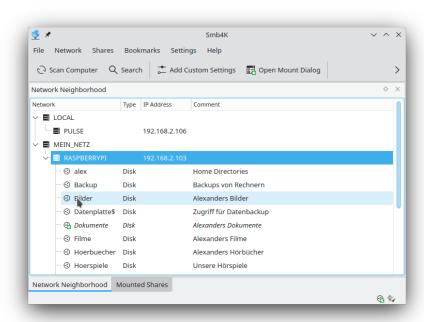
If the dock widgets are arranged as tabs, the user gets additional visual feedback. Each time a share is mounted or unmounted, the **Mounted Shares** tab is highlighted for a few seconds.

The main window is highly configurable. You can hide or show all tabbed widgets via **Settings** \rightarrow **Dock Widgets**. They can also be dragged around with the mouse and docked to different areas in the main window. You can even detach them from the main window. The status bar and the tool bars can be hidden or shown by toggling the menu entry **Settings** \rightarrow **Show Statusbar** and the ones under **Settings** \rightarrow **Toolbars Shown**, respectively.

2.3 The Network Neighborhood Browser

The **Network Neighborhood** browser contains all network items — i.e. workgroups, servers, and shares — Smb4K was able to find. They are organized in a network tree, and you can navigate through it by either clicking the control next to the item's name or by executing the item itself.

In the network tree, the master browser in each workgroup or domain is highlighted by a blue font color, if it was detected (e.g. when using DNS-SD, the master browser of a Windows[®] domain is not recognized). Mounted shares are marked with the respective folder icon and an italic font.



The selection of multiple network items is supported. So, it is possible to e.g. mount or preview several shares at once.

2.3.1 Browsing

Smb4K automatically scans the network neighborhood for active workgroups and domains on start-up, and presents them in the network neighborhood browser. For this purpose it uses Samba's client library, DNS Service Discovery (DNS-SD) and, optionally, Web Services Dynamic Discovery (WS-Discovery). The way Smb4K browses the network neighborhood can be adjusted in the **Network** configuration page.

Smb4K uses a traditional scan mode, where initially only workgroups and domains are looked up and scans are only made when necessary — i.e., when you execute a network item. Due to the use of DNS-SD, you will most likely find a domain called *LOCAL* in the network neighborhood browser. This is the default local DNS domain used by services like Avahi and not an actual Windows[®] domain. Opening a domain or workgroup item shows the servers belonging to it. If you want to access the shares of one of the servers, you must open the desired server.

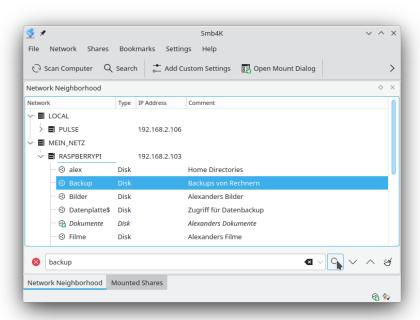
There is also the possibility to wake up sleeping servers prior to scanning the network neighborhood (Wake-On-LAN). If this feature is enabled, Smb4K sends a magic packet to each server that is to be awakened, then waits the defined time until it starts to look up the workgroups and domains. The Wake-On-LAN setting can be turned on in the configuration dialog. The servers that should be awakened must be defined in the Custom Settings editor.

NOTE

If you are using DNS Service Discovery and the Zeroconf daemon (Avahi) is not running, Smb4K shows an error notification. For details see the Trouble Shooting section.

2.3.2 Searching

To search the network neighborhood for shares that contain a certain search item, execute the **Search** (**Ctrl+F**) action (see also the Actions and Popup Menu section below). The search tool bar opens at the bottom of the network neighborhood browser.



Enter the search term in the line edit and press the **Enter** key, or click the **Search** button. Smb4K starts to search the entire network neighborhood. When the search is finished, all shares matching

the search term are highlighted (selected). If you would like to do something with *all* discovered shares (e.g. mount or preview), you can do so now. Otherwise, you can use the **Up** and **Down** buttons to jump to the individual search results. The **Clear** button can be used to clear the search. To close the search tool bar, press the **Close** button.

2.3.3 Actions and Popup Menu

Several actions are defined for the network neighborhood browser. They are present in the menu bar under **Network**, in the tool bar, and in the popup menu. The following actions are available:

Scan Network | Workgroup | Computer (F5)

Scan the whole network neighborhood, the highlighted workgroup/domain, or the computer for new entries. This action is visible by default and will be replaced by the **Abort** action if a network scan is running.

Abort (Ctrl+A)

Abort any running process of the network neighborhood browser. This action is invisible by default and will only be visible when a network scan is running.

Search (Ctrl+F)

Search the network neighborhood for a specified term. Activating this action opens the search tool bar, where you can enter the search term and start the search.

Add Bookmark (Ctrl+B)

Add a bookmark to the selected remote shares. This action is disabled if there are no shares selected.

Add Custom Settings (Ctrl+C)

Open the Custom Settings editor where you can set several custom settings for each selected server and share. If a workgroup or no item is selected, this menu entry is disabled.

Open Mount Dialog (Ctrl+O)

Open the dialog for mounting shares "manually". This feature may be needed if Smb4K cannot find the server from which you want to mount a certain shared resource.

Authentication (Ctrl+T)

Open the authentication dialog where you can provice the user name and password for each selected server and share. If a workgroup or no item is selected, this action is disabled.

Preview (Ctrl+V)

Preview the contents of the selected remote shares. This action is only enabled if shares are selected. Printer shares cannot be previewed.

Print File (Ctrl+P)

Print a file on a remote printer. This action is only available if at least one printer share is selected.

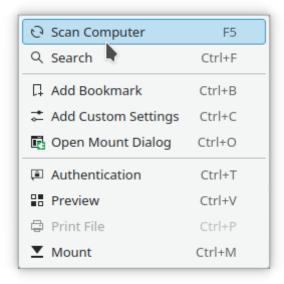
Mount (Ctrl+M)

Mount the selected remote shares. This action is visible if only shares are selected that are not already mounted. By default, and if you selected anything different than a share with type "Disk" or "IPC", this action is disabled.

Unmount (Ctrl+U)

Unmount the selected shares. This action is invisible by default and will only be visible instead of the **Mount** action if at least one mounted share is selected.

In the network neighborhood browser you can right click to open the popup menu to access all available actions. Depending on the position where you clicked (on a network item or on the viewport), some of them may be disabled. The screenshot below shows the popup menu opened on a remote share.



2.3.4 Tooltips

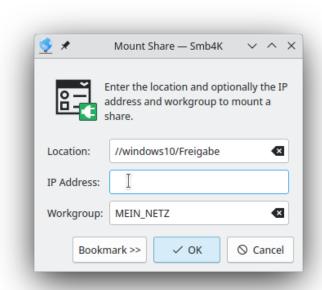
For each network item, a tooltip is provided that contains various information like the name of the workgroup and master browser (if available), the name and IP address of the host, the name of the share, etc.

The tooltips can be disabled in the configuration dialog.

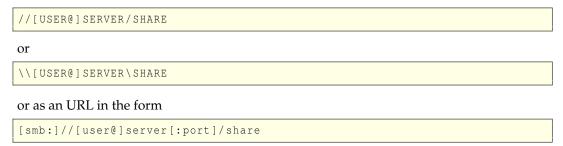
2.3.5 Mounting Shares

There are three options available to mount a remote share:

- 1. Execute the icon representing the remote share in the network neighborhood browser. (Depending on your KDE settings, this is done by either single or double clicking the icon.)
- 2. Select the remote shares and click the **Mount** menu entry. Alternatively, you can press the **Ctrl+M** keyboard shortcut.
- 3. Press the Open Mount Dialog (Ctrl+O) menu entry and a mount dialog will be opened:



Here you can enter the location of the share as a Uniform Naming Convention (UNC) address in the form

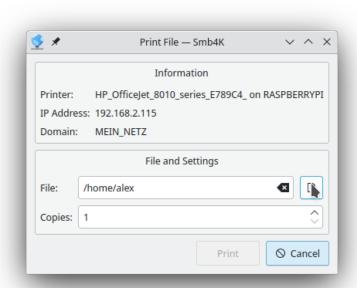


The **OK** button will be enabled and you can press it to mount the share. However, it is advisable to enter the IP address and the workgroup of the server, too. If you want to add the share to the bookmarks at the same time, click the **Bookmark** » button. The dialog will extend so you can tick the **Add this share to the bookmarks** check box and enter a label and category for the bookmark.

A share is often password protected. In this case, an authentication dialog will appear and you must enter the correct user name (if not already provided) and password. Smb4K will proceed with mounting the share unless the wrong user name or password was supplied. In that case, the authentication dialog will reappear. If the mount process was successful, the user will be shown a notification and the share will appear in the Mounted Shares view. If mounting fails, a notification with the error message that was returned by mount.cifs8 (Linux®) or mount_smbfs8 (BSD) will be displayed.

2.3.6 Printing Files on Remote Printers

To print a file on a remote printer, open the print dialog by clicking the printer icon or choosing the **Print File** (Ctrl+P) menu item.

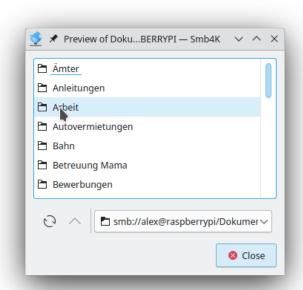


The **Information** section displays various information about the printer. Under **File and Settings** you must provide the path to the file you want to print and the desired number of copies. Press **Print** to start the print process.

Smb4K currently supports PDF, Postscript, image, and text files. If you try to print a file with an unsupported mimetype, a notification with an error message will appear telling you the mimetype is not supported. In this case you should convert the file manually to Postscript or PDF and try again.

2.3.7 Previewing Shares

Smb4K provides the ability to preview remote shares. If you click the **Preview** (**Ctrl+V**) menu entry, the contents of the selected remote share will be opened in a preview dialog.

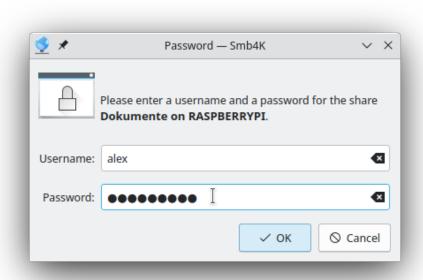


The preview dialog acts like a simple file manager. You can navigate through the contents of the remote share by clicking the folder icons in the list view. You can go one level up by using the **Up** button and reload the contents of the current folder by pressing the **Reload** button. The current location is displayed in the combo box on the right hand side. You can also access already visited folders with it.

By default, the preview dialog only shows folders and files that are not hidden. You can change this behavior in the configuration dialog. File transfers and the like are not possible.

2.3.8 Providing Authentication Information

Many servers and remote shares are password protected. In that case, a password dialog appears asking you for the user name and password. The same thing happens if you click the **Authentication** (Ctrl+T) menu entry.



If a user name has already been provided, it will be shown in the respective field. If it is wrong, or no user name was provided, you have to enter one. The password, however, may be left blank. Clicking the **OK** button commits the data. Depending on your choice in the configuration dialog, the user name and password will be stored permanently in a digital wallet or not at all. In the latter case you have to provide them *every time* they are needed.

2.3.9 Defining Custom Settings

For individual servers or shares you can define custom settings that deviate from the global settings. To do so, you can access the custom settings editor by clicking the **Add Custom Settings** (Ctrl+C) menu item. See the section Custom Settings for more details.

2.3.10 Adding Bookmarks

A bookmark is added by selecting a remote share (only these can be bookmarked), and pressing the **Ctrl+B** keyboard shortcut or selecting the **Add Bookmark** menu item. The bookmark will then be accessible through the **Bookmarks** menu. See the section Bookmarks for more details.

The bookmarks can be used to mount remote shares.

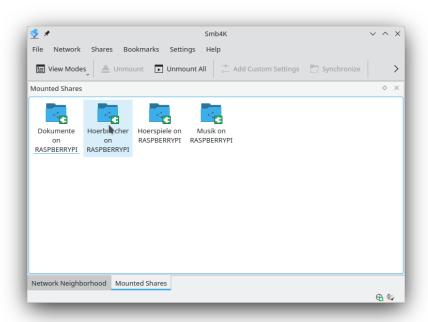
2.4 The Mounted Shares View

In the shares view, you can interact with the mounted shares on your system.

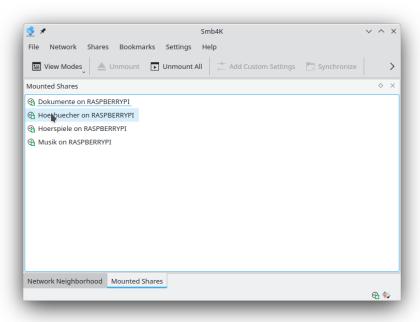
2.4.1 Different Views

Smb4K comes with two alternative views: an icon view and a list view. They are both shown below. The icon view is the default.

The icon view:



The list view:



You can switch between the two views by selecting the appropriate entry in the **View Modes** submenu of the tool bar, in the menu bar under **Shares** or in the shares view's popup menu.

By default, only your own mounts are displayed. However, you can adjust Smb4K to show all mounts with the respective settings.

2.4.2 Actions and Popup Menu

In the shares view, several options are defined. They are present in the menu bar under **Shares**, in the tool bar, and in the popup menu. The following options are available:

View Modes

Choose the view mode from the submenu.

Icon View

The shares are shown in an icon view.

List View

The shares are shown in a list view.

Unmount (Ctrl+U)

Unmount the selected shares. If no share is selected in the shares view, this button is disabled.

Read the Unmounting Shares section for more details.

Unmount All (Ctrl+N)

Unmount all shares at once. If you do not have any shares mounted, this button is disabled. Read the Unmounting Shares section for more details.

Add Bookmark (Ctrl+B)

Add bookmarks to the selected shares. This action is disabled if no share is selected. Read the Adding Bookmarks section for more details.

Add Custom Settings (Ctrl+C)

Open the custom settings editor for the selected shares. Read the section about the Custom Settings editor for more details.

Synchronize (Ctrl+Y)

Synchronize a share with a local copy or vice versa. This menu entry is only enabled if you installed the program rsync1 and a share is selected.

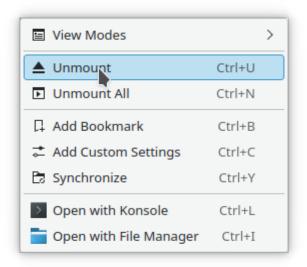
Open with Konsole (Ctrl+L)

Open the base folder of a share in Konsole. This menu item is useful if you need to run shell scripts, etc.

Open with File Manager (Ctrl+I)

Open the contents of a share in the default file manager.

The popup menu includes all the actions that can be performed on a mounted share:



It can be opened by clicking the right mouse button.

2.4.3 Tooltips

The tooltips provide information about the remote location of the share, the mountpoint, the user and group, the login, the file system, the disk usage, and the free disk space. If the share is inaccessible, these values are marked as unknown.

Tooltips are enabled by default. You can deactivate them in the configuration dialog.

2.4.4 Inaccessible Shares

Smb4K periodically checks all mounted shares if they are still accessible. If an inaccessible share is encountered, it will be marked with a lock symbol and you will not be able to open or synchronize it anymore. Unmounting and adding a bookmark is still possible.

Note

The program might freeze for a short period of time due to an inaccessible share. It will recover afterwards.

2.4.5 Shares Owned by Other Users

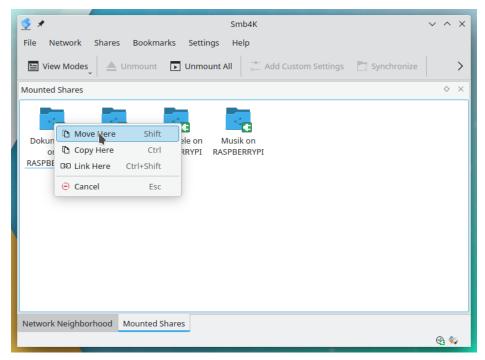
Shares owned by other users are only shown if you adjusted the settings to display them. In the default configuration, you are not allowed to unmount these shares, but you can change this behavior, too.

2.4.6 Icons

A mounted share is indicated by a small, corresponding symbol in the lower corner of the folder icon. This changes to a lock for shares that are not accessible. For shares that belong to another user, it is replaced by a warning sign.

2.4.7 Drag-and-Drop

Smb4K supports drag-and-drop in the shares view. To transfer or link data to a share, drag the files and/or folders over the share icon and drop them there. A popup menu will open asking you what to do. Choose the appropriate action (copy, move or link).



To avoid the popup menu, press the **Shift** key for moving, the **Ctrl** key for copying and the **Ctrl-Shift** key combination for linking while dragging and dropping. The transfer will only be successful if the share was mounted with read and write permissions.

You can also drag and drop the whole share to the desktop or to another application (e.g. Dolphin). Again, a popup menu will open asking you, what to do. When choosing the appropriate operation, please remember that under most circumstances moving and linking the share might not be a good idea.

2.4.8 Unmounting Shares

One or multiple selected shares may be unmounted by either clicking the **Unmount** (**Ctrl+U**) action, or by pressing its keyboard shortcut. By default, the ability to unmount a share is restricted to the ones that are owned by you. This behavior can be altered in the configuration dialog. If you enabled the unmounting of shares that are owned by other users, you will be presented with a warning dialog prior to the actual unmount. If you proceed, the share will definitely be unmounted. So, please think twice before you decide to unmount those shares!

Smb4K provides the ability to force unmounting of shares (Linux[®] only). This can be useful with inaccessible shares that cannot in be unmounted the normal way. To enable this feature, you need to modify the settings in the configuration dialog. Smb4K will then perform a lazy unmount on inaccessible shares.

All shares can be unmounted at once by clicking the **Unmount All (Ctrl+N)** action. Depending on your settings, this will also unmount foreign and inaccessible shares.

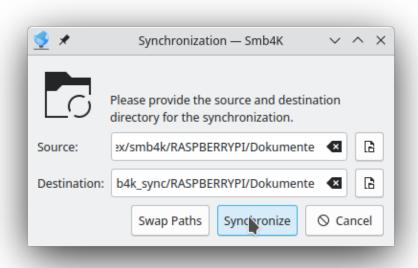
After a successful unmount process, the user is notified. If unmounting fails, a notification with the returned error message is shown.

2.4.9 Defining Custom Settings

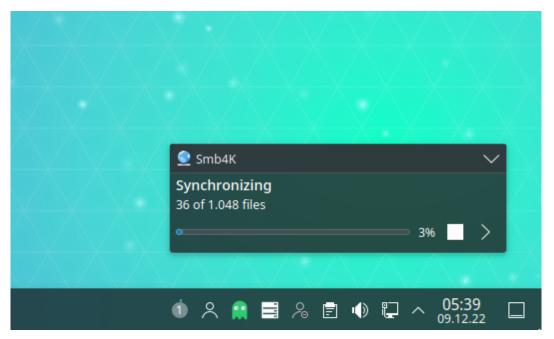
For the selected shares custom settings can be defined. Click the **Add Custom Settings** (**Ctrl+C**) action to open the Custom Settings dialog. For more details, please see this section.

2.4.10 Synchronization

The **Synchronize** (Ctrl+Y) menu item opens the synchronization dialog. It offers the mount point of the share as the source and a path below the synchronization prefix as the destination. To update the data on the share, you can swap the destination with the source by clicking the **Swap Paths** button.



Clicking the **Synchronize** button starts the synchronization and a progress dialog is shown that shows details about the transfer.



The synchronization can be canceled at any time by pressing the stop button to the right of the progress bar.

2.4.11 Opening a Share

Smb4K provides two possibilities to open a mounted share:

- Open a share with Konsole You can open the mounted share in Konsole by selecting the Open with Konsole (Ctrl+L) action. This is useful if you need to run a shell script on the share or do spmething similar.
- Open a share with the default file manager You can open the share in the default file manager (e.g. Dolphin) by clicking the share icon or by selecting the Open with File Manager (Ctrl+I) action.

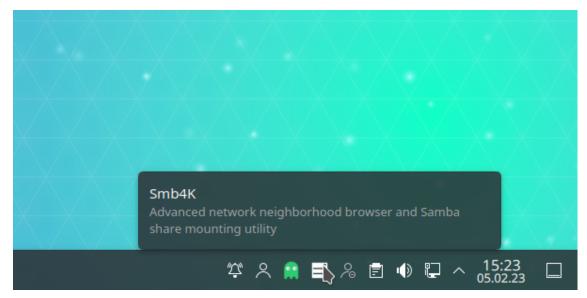
Note

If a share is marked as inaccessible, it cannot be opened.

2.5 The System Tray Widget

2.5.1 Location and Usage

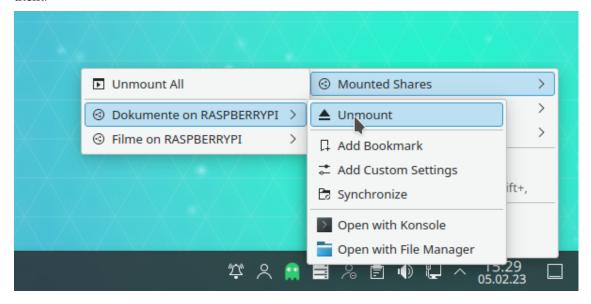
When Smb4K is started, a status icon appears in the system tray. Its status is set to active if workgroups or domains were discovered in your network neighborhood. Otherwise it is set to inactive.



You can minimize or restore the main window by left clicking the status icon. A right click brings up a popup menu that contains several items allowing you to work with the mounted shares, manage or mount your bookmarks, select the profile you want to use, and configure Smb4K without opening the main window.

2.5.2 Menus and Menu Items

The **Mounted Shares** menu lists all mounted shares and some actions that can be performed on them.



Unmount All

Unmount all shares at once. Depending on your settings, Smb4K attempts to unmount either only those shares that are owned by you or all that are listed.

For each mounted share you can open a submenu that contains the following entries. For further information read the popup menu section.

Unmount

Unmount the share.

Add Bookmark

Add the selected share to the bookmarks.

Add Custom Settings

Open the custom settings editor for the selected share. For further information read the section about the Custom Settings editor.

Synchronize

Synchronize the mounted share with a local copy or vice versa. For further information read the sections about the shares view's actions and popup menu and the synchronization.

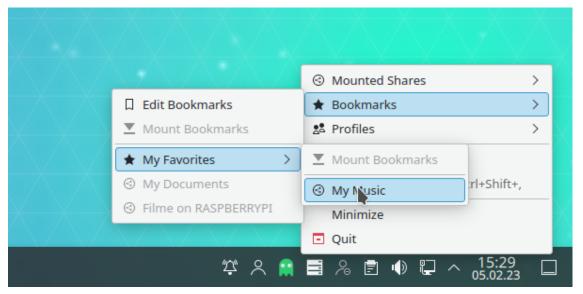
Open with Konsole

Open the base folder of the share in Konsole.

Open with File Manager

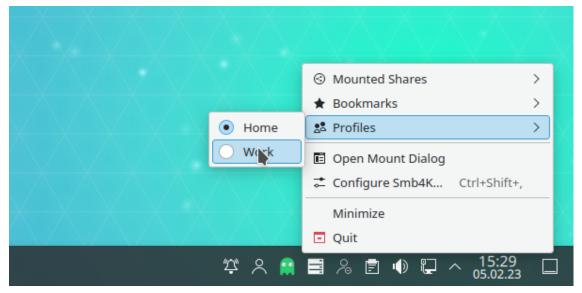
Open the contents of the share in the default file manager (e.g. Dolphin).

The **Bookmarks** menu contains all your bookmarks organized according to the structure you gave them (see also adding bookmarks and editing bookmarks).



Its layout is as described here, except that the Add Bookmark menu item is not present.

In the **Profiles** menu, all profiles are listed:



You can activate a profile by clicking it. The profiles can be managed in the configuration dialog. These are the other menu entries:

Open Mount Dialog

Open the dialog for mounting shares by manually providing the URL, IP address and domain or workgroup.

Configure Smb4K...

Open the configuration dialog. See the section about the configuration for a full list of available settings.

Minimize | Restore

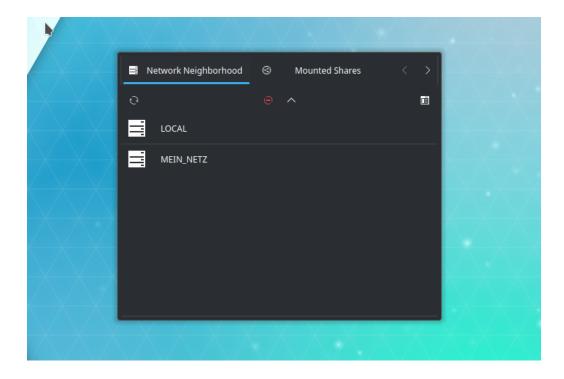
Hide (minimize) or show (restore) the main window. The text shown depends on the state of the main window.

Quit (Ctrl+Q)

Quit the application.

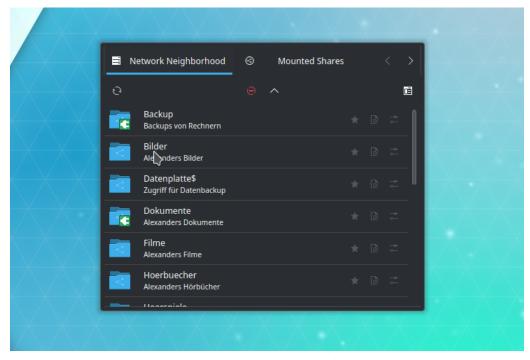
2.6 The Plasmoid

Smb4K comes with a Plasmoid that can be added as a widget to the desktop or the panel. It consists of five tabs: **Network Neighborhood**, **Mounted Shares**, **Bookmarks**, **Profiles**, and **Configuration**.



2.6.1 Network Neighborhood Tab

On the **Network Neighborhood** page the network items are arranged in a list view:



By clicking an entry you either enter the level below (e.g. clicking a workgroup or domain item will show a list of all hosts belonging to it), mount the selected share, or invoke the print dialog. To go one level up, you need to click the **Up** button in the tool bar.

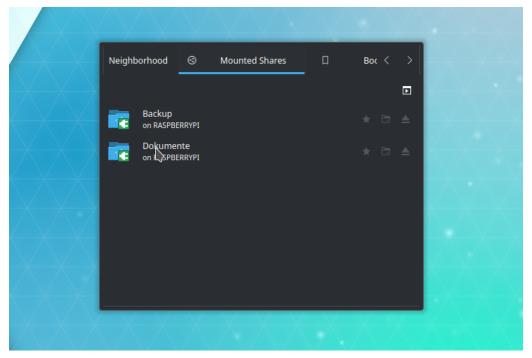
For hosts and shares, there are some action buttons to the right of the network item's name. For hosts, there is one button with which you can open the Custom Settings editor. For shares, there

are additional buttons for previewing the content of the selected share and for adding the share to the bookmarks. The action buttons are transparent by default and change to opaque when you move the mouse over them. By left clicking, you initiate the chosen action.

Besides the **Up** button, the tool bar contains three more entries: **Rescan**, **Abort** and **Mount Dialog**. With these you can do a rescan, abort any running action, or open the mount dialog.

2.6.2 Mounted Shares Tab

On the **Mounted Shares** page all mounted shares are listed:

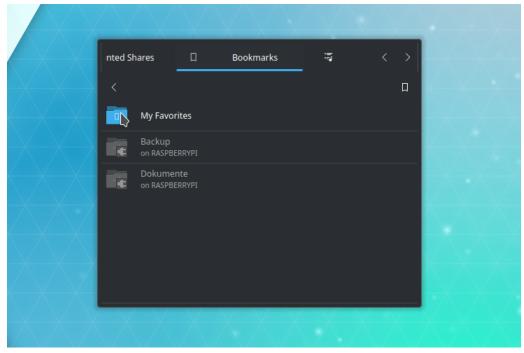


At the right side of each entry, three action buttons are arranged. The first is for adding a bookmark, the second is for synchronization, and the third is for unmounting the share. The action buttons are transparent by default and change to opaque when you move your mouse over them. By left clicking you initiate the selected action.

The tool bar contains the **Unmount All** action that lets you unmount all shares at once.

2.6.3 Bookmarks Tab

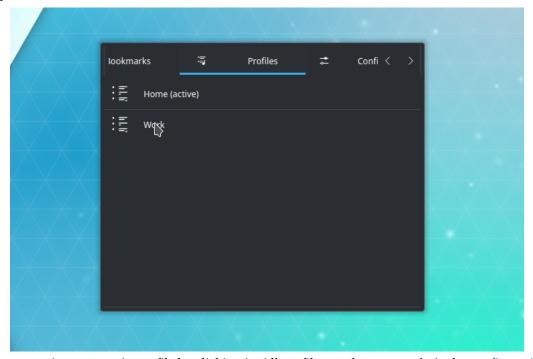
The bookmarks are listed on the **Bookmarks** page.



Bookmarked shares can be mounted by left clicking the respective bookmark. To edit or remove the bookmarks, press the **Edit** action button in the tool bar to open the Bookmark Editor. To get back to the top level from a category folder, use the **Back** button.

2.6.4 Profiles Tab

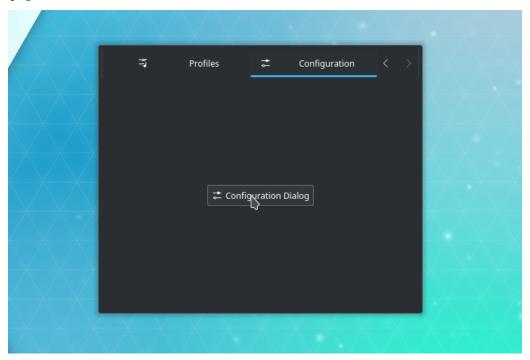
All defined profiles are listed on the **Profiles** page. The currently active profile is marked with an appended **(active)** label.



You can activate a certain profile by clicking it. All profiles can be managed via the configuration dialog.

2.6.5 Configuration Tab

To configure the behavior of Smb4K, you can launch the configuration dialog on the **Configuration** page.



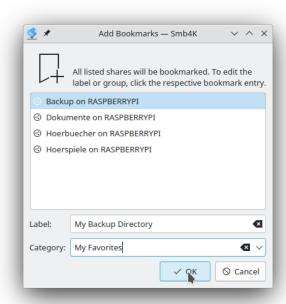
CAUTION

You should not open two configuration dialogs (through the main application and via the Plasmoid) at the same time, because they might interfere with each other.

2.7 Bookmarks

2.7.1 Adding Bookmarks

You can add bookmarks to your favorite shares from within the network neighborhood browser, the shares view and the Plasmoid. In the dock widgets of the main window, this is done by selecting one or more shares and clicking the **Add Bookmark** action. In the Plasmoid, you click the respective bookmark action next to the item's name. A dialog will then pop up where you can add a label and assign the bookmark to a category.

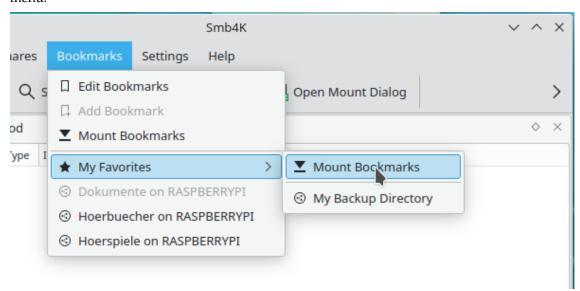


Defining categories may help you organize the bookmarks. In the bookmark menu, all bookmarks belonging to the same category are arranged in a respective submenu.

The label can be any text describing the share. In case you define a label, it will be displayed in the bookmarks menu instead of the location by default. If you want to change this behavior, you can do so in the configuration dialog.

2.7.2 Accessing and Managing Bookmarks

In the main window, the bookmarks can be accessed and managed through the **Bookmarks** menu.



There are two static items available in the menu:

Edit Bookmarks

Opens the bookmark editor. This entry is disabled if there are no bookmarks.

Add Bookmark (Ctrl+B)

Adds bookmarks to the selected shares. At least one share must be selected to enable this entry.

If there are bookmarks present that are not assigned to a category, and are, thus, shown directly at the top level of the menu, a third item is present:

Mount Bookmarks

Mount all top level bookmarks at once. This entry is disabled if all bookmarked shares are aready mounted.

The following entries are category submenus and bookmarks that do not belong to any category. The entries are listed alphabetically and the bookmarks may appear either with their location or a descriptive label. If you click a bookmark, the respective share will be mounted. In case a bookmarked share is already mounted, the entry is disabled.

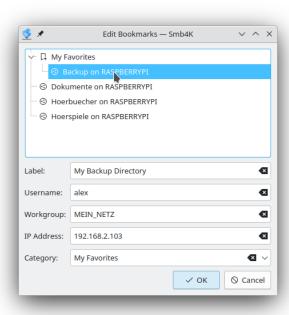
The category submenus contain the assigned bookmarks, and in each case a **Mount Bookmarks** menu item is also present. It can be used to mount all bookmarks in that category at once.

In the system tray widget, there is a similar **Bookmarks** submenu which, however, does not come with the **Add Bookmark** entry.

The Plasmoid provides a **Bookmarks** tab where all bookmarks are arranged in a similar manner as in the bookmark menu. For further details read this section.

2.7.3 Editing Bookmarks

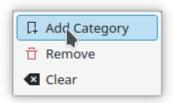
The bookmarks may be edited or removed via the bookmark editor. It can be opened by clicking the **Edit Bookmarks** entry in the **Bookmarks** menu or the **Edit** action in the **Bookmarks** tab of the Plasmoid.



In the tree view, the bookmarks are arranged according to the categories they belong to. Bookmarks without a category are located at the top level. To rearrange bookmarks, the tree view offers drag and drop capabilities, so you can move bookmarks around with the mouse.

If you want to edit a bookmark, you can do so by selecting it. The stored label, login, IP address and category name appear in the input widgets and become editable. In most cases, you do not need to touch the IP address and the login, because Smb4K stores the correct values at the time you bookmark the share. However, if the server got a different IP address (e.g. because DHCP is used on your local network), or your login changed, these entries should be adjusted. With the label you can give each bookmark a custom description. It will be used for display *instead* of the location, but this can be changed in the configuration dialog. Finally,the category entry helps you to organize your bookmarks. For instance, if you use your notebook at home and also at work, and you do not want to use profiles, it might be a good idea to create two groups, "Home" and "Work", and categorize the bookmarks accordingly.

The tree view also offers a popup menu containing the following three actions. They can be used to add categories or to remove groups and bookmarks.



Add Category

Add a bookmark category. After you create a category, you can move bookmarks to it.

Remove

Remove a selected bookmark or category. In the case of a category, all the bookmarks stored in that group are also removed.

Clear

Remove all bookmarks and categories from the tree view.

After you have finished editing, the changes can be saved by clicking the **OK** button.

2.8 Custom Settings

2.8.1 Using Custom Settings

Besides the global settings that can be defined in the configuration dialog, Smb4K offers the possibility to configure individual settings per server or share. You can make use of these custom settings if you want to

- define individual mount or browse settings for a single server or share that deviate from the values defined in the configuration dialog,
- define a server that should be awakened prior to network scans or mount attempts (Wake-On-LAN feature, see here),
- always mount a particular share on start-up or when the corresponding profile is loaded.

2.8.2 Adding Custom Settings

In the case you want to define custom settings for a share, in both, the network neighborhood browser and the shares view, you can open the editor for the custom settings by clicking the **Add Custom Settings** (Ctrl+C) menu entry.



Individual settings can be made in the following sections / tabs:

Common Mount Settings (Linux® only)

You can define common settings related to mounting here. Check the **Always remount this share** button if you want to remount the selected share every time you start Smb4K. For detailed information about these settings have a look at this section.

Advanced Mount Settings (Linux® only)

You can define advanced settings related to mounting here. For detailed information about these settings have a look at this section.

Mount Settings (BSD only)

You can define settings related to mounting here. For detailed information about these settings have a look at this section.

Browse Settings

You can define the minimal and maximal SMB protocol versions as well as the SMB port to be used. In addition, you can decide if Kerberos should be used for authentication. For detailed information about these settings have a look at this section.

Wake-On-LAN Settings

To make the Wake-On-LAN feature work, you must provide the MAC address of the server you selected. Currently, Smb4K has no way to determine the MAC address, so you need to find it on your own. Afterwards, you can define if the server should be woken up by sending a magic Wake-On-LAN packet before the network neighborhood is scanned and/or one of its shares is mounted.

The **Defaults** button is enabled if the entries in the dialog deviate from the settings you defined in the configuration dialog. By clicking it, you can reset the entries in the dialog to their default values. The **OK** button is enabled if you changed the settings in the dialog. Clicking it will save the custom settings and close the dialog.

Please note that under BSD the dialog contains fewer entries than if you run Linux[®], because several of the options are not supported.

2.8.3 Editing Custom Settings

You can edit or reset the settings of individual network items by opening the custom settings editor. A complete overview of all custom settings provides the **Custom Settings** configuration page, where you also can edit or remove the desired settings.

2.9 Profiles

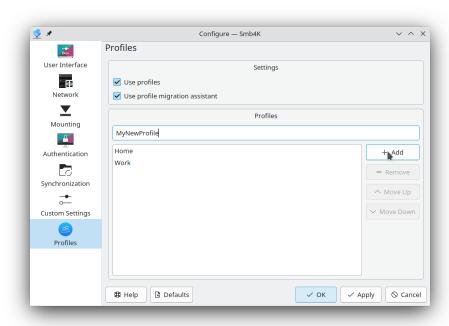
Smb4K offers the option to use different profiles. They are intended to facilitate handling of different network neighborhoods, e.g., if you are using your laptop at home and also at work.

By default, the use of profiles is disabled. Most users won't have to change this, because the default behavior satisfies their needs completely. However, for some users this feature might be useful.

2.9.1 Enabling and Managing Profiles

The use of different profiles can be enabled in the configuration dialog. The first profile in the list, most likely the **Home** profile, is picked to be the active profile. You can also enable the profile migration assistant.

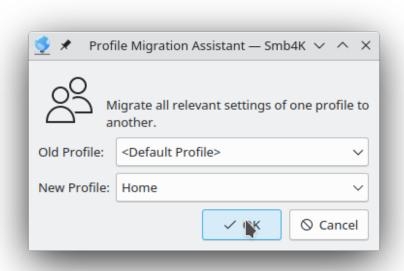
Two profiles are pre-defined, **Home** and **Work**, but you can define as many profiles as you want. A new profile is added by entering its name into the input line on the **Profiles** configuration page and clicking **Add** afterwards.



If you want to rename a profile, just click it and edit the name in the input line. Clicking **Add** will update the name in the list view. All stored settings will be migrated seamlessly (without the use of the migration assistant). A profile can be removed by selecting it in the list view and clicking **Remove**. You may also change the order of the profiles with the **Move Up** and **Move Down** buttons.

In case you enabled the migration assistant, it is always launched when you remove a profile or when you enable/disable the use of profiles. It takes care of the migration of all relevant settings.

The following screenshot illustrates the profile migration assistant after you have enabled the use of profiles:



The old profile (**Default Profile>** in this case) is listed under **Old Profile**. Under **New Profile** you can choose the profile from the drop-down menu to which the settings should be migrated. The first profile in the list is preselected. Clicking the **OK** button migrates the settings. Clicking **Cancel** cancels the action.

Note

In order to use the migration assistant when you first enable the use of profiles, you must enable its use at the same time you enable the use of profiles.

2.9.2 Activating a Profile

By default, the first profile in the list is set active when you enable the use of profiles. The active profile can be changed in the **Profiles** menu of the main window, or via the system tray widget, or on the **Profiles** page of the plasmoid.

When a profile is activated, several things happen:

- All currently mounted shares are unmounted and scheduled for remount.
- All shares that were previously mounted under the newly activated profile are remounted.
- The bookmarks and custom settings from the new profile are loaded.

So, don't be surprised when things change after you select a different profile ...

2.10 Notifications

2.10.1 Default Behavior

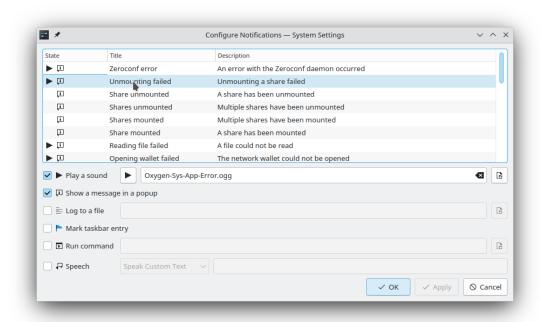
Normal events like mounting and unmounting of a share as well as warnings and errors are reported to the user via system notifications. By default, when the user is notified about a normal event, a notification pops up silently. With warnings and errors a sound is also played. The screenshot below shows the notification that pops up after a share has been mounted.



The default behavior of each notification can be changed via the System Settings.

2.10.2 Managing Notifications

Notifications can be managed via the System Settings. To modify the behavior of a notification, navigate to the **Notifications** page. For Plasma 5.21 and up, next click the **Configure** button beside the label **Applications** and choose Smb4K from the list that appears. Clicking the **Configure Events...** opens the following dialog:

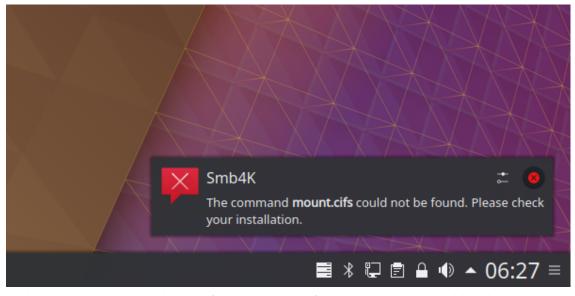


Here, all available notifications are shown in the list view and can be edited, enabled, or disabled, any way you like.

2.11 Trouble Shooting

2.11.1 Missing Programs

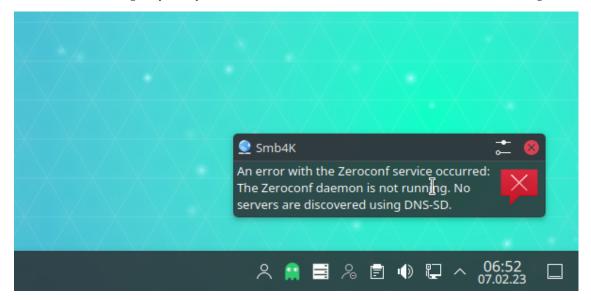
If the system is missing some of the programs Smb4K needs to operate properly, it notifies the user:



In this case, please install the specified program or, if it is already present, add its location to the PATH environment variable in your shell's configuration file (for the bash1 shell it is the ~/.bashrc file).

2.11.2 Zeroconf Error

Smb4K uses the Zeroconf service (Avahi) to look up servers and shares in the network neighborhood using DNS Service Discovery (DNS-SD). For this to work, the Avahi daemon must be enabled and running on your system. If this is not the case, Smb4K shows an error message:



In most cases, the Avahi daemon is not running when an error is reported. Under those Linux[®] distributions that use systemd you can start it by running the following or a similar command from the terminal:

```
$ sudo systemctl enable --now avahi-daemon
```

With all other Linux[®] distributions and under BSD refer to the specific documentation how to start the Avahi daemon.

2.11.3 Denied Privilege Escalation

In case the mount and unmount actions fail (most likely with an **AuthorizationDeniedError** message), your polkit-1 setup might need to be adjusted: Add a file, e.g. named 10-mounthelper .rules, to the \$PREFIX/etc/polkit-1/rules.d/ directory with the following content:

```
polkit.addRule(function(action, subject) {
    if (action.id == "org.kde.smb4k.mounthelper.mount" &&
        subject.isInGroup("wheel")) {
        return polkit.Result.YES;
    }
});

polkit.addRule(function(action, subject) {
    if (action.id == "org.kde.smb4k.mounthelper.unmount" &&
        subject.isInGroup("wheel")) {
        return polkit.Result.YES;
    }
});
```

This allows all users in the Unix group *wheel* to execute the mount and unmount actions. You may adjust the group of authorized users to any group you prefer to use (e.g. *sudo* or *operator*).

2.11.4 Mounting Problems Under BSD

If mounting of password-protected shares from either a Samba or a Windows[®] server fails, this might be because mount_smbfs8 only uses NTLMv1 authentication, and the server does not support it. To fix mounting for a Samba server, you can add the following entry to the [global] section of the smb.conf file of the server:

```
[global]
...
ntlm auth = yes
...
```

To fix this issue for a Windows® server, please contact the sysadmin and tell her or him that NTLMv1 authentication should be swtiched on (if possible).

2.11.5 Other Desktop Environments Than Plasma

When using a different desktop environment than Plasma, Qt^{TM} and KF5 applications might be missing some icons. In that case, you might want to install the application qt5ct (the source code can be obtained here). To use qt5ct with your desktop environment, add the following line to your $\sim/.$ xinitro or $\sim/.$ profile file:

```
export QT_QPA_PLATFORMTHEME=qt5ct
```

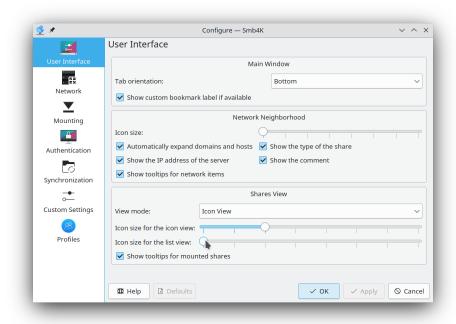
Chapter 3

Configuring Smb4K

This section describes the settings that can be used to configure Smb4K. To open the configuration dialog, you must click the **Configure Smb4K...** menu item.

3.1 User Interface

You can change the appearance and behavior of several dialogs and widgets with the options located here. Please note that if you want to change the appearance of the main window, additional options are available under **Settings** in the menu bar.



3.1.1 Main Window

Tab orientation

Define the location of the tabs if the dock widgets in the main window are arranged as tabs. The following values can be chosen:

Top

The tabs are located at the top.

Bottom

The tabs are located at the bottom.

Left

The tabs are located on the left side.

Right

The tabs are located on the right side.

Default: Bottom

Show custom bookmark label if available

The custom description (label) of the bookmark is shown. It can be defined in the bookmark editor.

Default: selected

3.1.2 Network Neighborhood

Icon size

Set the icon size in the network neighborhood browser. The size can be adjusted in steps of 16 pixels from 16 x 16 pixels to 128 x 128 pixels.

Default: small icon size

Automatically expand domains and hosts

Automatically expand domain and host items when a list of associated network items (domain members or shares) is added or updated. Please note that a domain or host item will always be expanded when you execute it.

Default: selected

Show the type of the share

The type of the shares is shown (i. e. Disk, Printer, or IPC).

Default: selected

Show the IP address of the server

The IP address of the remote servers is shown.

Default: selected

Show the comment

The comment of a remote server or share is shown.

Default: selected

Show tooltips for network items

A tooltip will be shown when you move the mouse pointer over an item in the network neighborhood browser. It contains information about the network item such as the workgroup or domain name, host name, comment, type, etc.

Default: selected

3.1.3 Shares View

View mode of the shares view

Define the view mode of the shares view. The following modes are defined:

Icon View

The icon view mode

List View

The list view mode

Default: Icon View

Icon size for the icon view

Set the icon size in the icon view of the shares view. The size can be adjusted in steps of 16 pixels from 16 x 16 pixels to 128 x 128 pixels.

Default: desktop icon size

Icon size for the list view

Set the icon size in the list view of the shares view. The size can be adjusted in steps of 16 pixels from 16 x 16 pixels to 128 x 128 pixels.

Default: small icon size

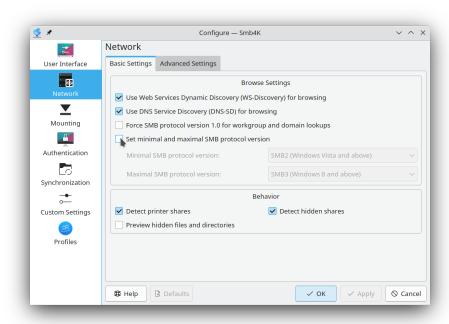
Show tooltips for mounted shares

A tooltip will be shown when you move the mouse pointer over an item in the shares view. It contains information about the mounted share such as the share name, UNC address, mount point, owner and group, login (CIFS file system, Linux[®] only), disk usage, etc.

Default: selected

3.2 Network

The options located here influence the network communication. You can modify the browsing and display behavior in the **Basic Settings** tab and the more advanced options for Samba and the Wake-On-LAN capabilities in the **Advanced Settings** tab.



3.2.1 Basic Settings

3.2.1.1 Browse Settings

Use Web Services Dynamic Discovery (WS-Discovery) for browsing

The Web Services Dynamic Discovery (WS-Discovery) protocol is used to browse the local network and discover workgroups, domains and hosts. This is useful if your network neighborhood is dominated by servers with modern Windows[®] versions. If you use this option, there should be no need to force Samba's client library to use the SMB protocol version 1.0 to search for workgroups and domains.

NOTE

This setting is optional, and only appears if you compiled Smb4K with WS-Discovery support.

Default: selected

Use DNS Service Discovery (DNS-SD) for browsing

The DNS Service Discovery (DNS-SD) interface is used to browse the local network and discover servers that provide shared SMB resources. The discovered domains correspond to the local DNS domains (e.g., named LOCAL) and most likely not the ones defined in the network neighborhood. However, this does not influence the browsing. If you use this option, there is no need to force Samba's client library to use the SMB protocol version 1.0 when searching for workgroups and domains.

Default: selected

Force SMB protocol version 1.0 for workgroup and domain lookups

Select this option as a last resort, because the SMB protocol version 1.0 is unsafe and has been disabled in newer Samba and Windows[®] versions. However, if you have trouble discovering workgroups and domains in your network neighborhood, you might want to consider switching this setting on. If you are using DNS Service Discovery (DNS-SD) or Web Services Dynamic Discovery (WS-Discovery), and those are working for you, you do not need version 1.0.

Default: not selected

Set minimal and maximal SMB protocol version

Set the minimal and maximal SMB protocol version that is used by Samba's client library to browse the network neighborhood. This will override the settings in the smb.conf file. Normally, you do not need to use this option, because the right protocol versions should be negotiated between the client and the server while establishing a connection. Please note that this setting might not be appropriate to make the discovery of workgroups and domains work while keeping undisturbed connectivity to servers. Use DNS Service Discovery (DNS-SD) or Web Services Dynamic Discovery (WS-Discovery) for domain and workgroup lookups instead.

The settings below for the minimal and maximal SMB protocol version are enabled by checking this checkbox.

The maximal SMB protocol version must be equal to or greater than the minimal SMB protocol version.

Default: not selected

Minimal SMB protocol version:

The following protocol versions can be set:

NT1 (Classic CIFS/SMBv1 protocol)

This is the current up to date version of the protocol. It is used by Windows[®] NT and it is known as CIFS. It is considered to be unsafe and was disabled in the latest Samba and Windows[®] version.

SMB2 (Windows Vista and above)

This is the re-implementation of the SMB protocol. It is used by Windows[®] Vista and above.

SMB3 (Windows 8 and above)

This is the same as SMB2. This protocol version is used by Windows[®] 8 and above.

Default: SMB2 (Windows Vista and above)

Maximal SMB protocol version:

The following protocol versions can be set:

NT1 (Classic CIFS/SMBv1 protocol)

This is the current up to date version of the protocol. It is used by Windows[®] NT and known as CIFS. It is considered to be unsafe and was disabled in the latest Samba and Windows[®] version.

SMB2 (Windows Vista and above)

This is the re-implementation of the SMB protocol. It is used by Windows[®] Vista and above.

SMB3 (Windows 8 and above)

This is the same as SMB2. This protocol version is used by Windows[®] 8 and above.

Default: SMB3 (Windows 8 and above)

3.2.1.2 Behavior

Detect printer shares

Printer shares are detected.

Default: selected

Detect hidden shares

Hidden shares are detected. Hidden shares are ending with a \$ sign, e.g. Musik\$ or IPC\$.

Default: selected

Preview hidden files and directories

Show all files and directories including the hidden ones when opening a share's contents in the preview dialog.

Default: not selected

3.2.2 Advanced Settings

3.2.2.1 Samba

Set the SMB port to

Enabling this setting sets the remote SMB port number to communicate with a remote host to the value defined in the spin box. Under BSD, this is also the port that is used for mounting.

Unless you are using a firewall or have a customized network setup, you do not need to change anything here.

Default: 139

Set the encryption level to

Set the level of encryption that is used to make connections. The following settings can be chosen:

None

Encryption is not used.

Request

Encryption is requested.

Require

Encryption is required.

Default: None

This computer is on a large network neighborhood

In the default configuration, all available master browsers are queried when the browse list is compiled. On large network neighborhoods this can be very time consuming. Enabling this setting restricts the query to three master browsers.

Default: not selected

Master browsers require authentication

If the workgroup master browsers require authentication to return the browse list, you need to check this button. This may be the case for example with some NAS devices. This setting is rarely needed and might even cause a master browser to return an empty browse list.

Default: not selected

Use Kerberos for authentication

Use Kerberos for authentication in an Active Directory environment.

Default: not selected

Use Winbind ccache for authentication

Try to use the credentials cached by Winbind.

Default: not selected

3.2.2.2 Wake-On-LAN

To be able to use the Wake-On-LAN capability of Smb4K, you have to enable this setting. The hosts that should to be woken up have to be defined through the custom settings editor.

Enable Wake-On-LAN features

Enable Wake-on-LAN (WOL) features. Wake-On-LAN is an ethernet computer networking standard that allows a computer to be turned on or woken up by a network message. Smb4K uses a magic packet send via a UDP socket to wake up remote servers. If you want to take advantage of the Wake-On-LAN feature, you need to enable this option.

Default: not selected

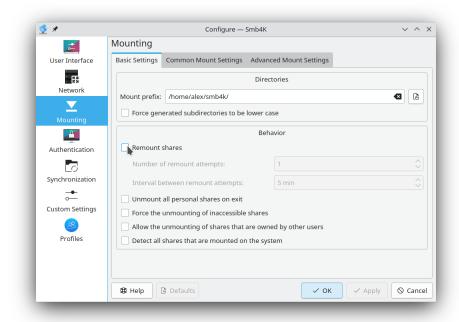
Waiting time

This is the waiting time in seconds between the sending of the magic Wake-On-LAN packets and the scanning of the network neighborhood or the mounting of a share.

Default: 5 s

3.3 Mounting

This configuration page contains all settings regarding the mounting of shares. The settings appearing here are depending on the operation system you are using.



3.3.1 Basic Settings

The settings in this tab are the same for all supported operating systems.

3.3.1.1 Directories

Mount prefix

This is the base folder (mount prefix) where Smb4K will mount the remote shares. It can be changed by using the URL requester (Click the button with the folder icon.) or by directly entering the new path into the text box. Path variables like θ

Default: \$HOME/smb4k/

Force generated subdirectories to be lower case

All subdirectories that are created by Smb4K below the mount prefix will be lower case.

Default: not selected

3.3.1.2 Behavior

Remount shares

Remount all your shares that were mounted when you exited the program or changed a profile. If the remounting of a share fails, Smb4K will retry the next time it is started. Shares that were mounted by other users are ignored.

Number of remount attempts

Set the number of attempts that are made to remount shares before Smb4K gives up.

Default: 1

Interval between remount attempts

Set the time that elapses between attempts to remount shares.

Default: 5 min

Unmount all personal shares on exit

Unmount all shares that belong to you when the program exits. Shares that are owned by other users are ignored.

Default: not selected

Force unmounting of inaccessible shares

Force unmounting of inaccessible shares (Linux[®] only). In case a share is inaccessible, a lazy unmount is performed. Before the actual unmounting is done, a warning dialog is shown asking to approve the unmount.

Default: not selected

Allow the unmounting of shares that are owned by other users

This option will allow you to unmount shares that were mounted by other users.

USE WITH EXTREME CAUTION!

Default: not selected

Detect all shares that are mounted on the system

You will not only see the shares that were mounted and are owned by you, but also all other mounts using the SMBFS (BSD) and CIFS ($Linux^{@}$) file system that are present on the system.

Default: not selected

3.3.2 Common Mount Settings (Linux® only)

The **Common Mount Settings** tab is only available under Linux[®] and the listed options refer to the mount.cifs8 / mount.smb38 command. The settings present under BSD can be found in the Mount Settings (BSD only) section.

3.3.2.1 Common Options

Write access

The write access to a share can be determined here. This option is independent of the file mask and the folder mask settings above. Available options are:

read-write

Option: rw

Mount the share read-write.

read-only

Option: ro

Mount the share read-only.

Default: not selected; read-write

Client character set

Option: iocharset=CHARSET

Sets the character set used by the client side (i.e. your computer) to one of the following:

default

Default character set used by the client's kernel. In this case the iocharset option is omitted from the command line.

iso8859-1

ISO/IEC 8859-1:1998. This character-encoding scheme is used throughout the Americas, Western Europe, Oceania, and much of Africa.

iso8859-2

ISO/IEC 8859-2:1999. It is informally referred to as "Latin-2". It is generally intended for Central or "Eastern European" languages that are written in the Latin script.

iso8859-3

ISO/IEC 8859-3:1999. It is informally referred to as Latin-3 or South European. It was designed to cover Turkish, Maltese and Esperanto, though the introduction of ISO/IEC 8859-9 superseded it for Turkish.

iso8859-4

ISO/IEC 8859-4:1998. It is informally referred to as Latin-4 or North European. It was designed to cover Estonian, Latvian, Lithuanian, Greenlandic, and Sami. It has been largely superseded by ISO/IEC 8859-10 and Unicode.

iso8859-5

ISO/IEC 8859-5:1999. It is informally referred to as Latin/Cyrillic. It was designed to cover languages using a Cyrillic alphabet such as Bulgarian, Belarusian, Russian, Serbian and Macedonian but was never widely used.

iso8859-6

ISO/IEC 8859-6:1999. It is informally referred to as Latin/Arabic. It was designed to cover Arabic.

iso8859-7

ISO/IEC 8859-7:2003. It is informally referred to as Latin/Greek. It was designed to cover the modern Greek language.

iso8859-8

ISO/IEC 8859-8:1999. It is informally referred to as Latin/Hebrew. ISO/IEC 8859-8 covers all the Hebrew letters, but no Hebrew vowel signs.

iso8859-9

ISO/IEC 8859-9:1999. It is informally referred to as Latin-5 or Turkish. It was designed to cover the Turkish language, designed as being of more use than the ISO/IEC 8859-3 encoding.

iso8859-13

ISO/IEC 8859-13:1998. It is informally referred to as Latin-7 or Baltic Rim. It was designed to cover the Baltic languages, and added characters used in the Polish language missing from the earlier encodings ISO 8859-4 and ISO 8859-10. Unlike these two, it does not cover the Nordic languages.

iso8859-14

ISO/IEC 8859-14:1998. It is informally referred to as Latin-8 or Celtic. It was designed to cover the Celtic languages, such as Irish, Manx, Scottish Gaelic, Welsh, Cornish, and Breton.

iso8859-15

ISO/IEC 8859-15:1999. It is informally referred to as Latin-9 (and for a while Latin-0). It is similar to ISO 8859-1, and thus also intended for "Western European" languages, but replaces some less common symbols with the euro sign and some letters that were deemed necessary.

utf8

Unicode (or Universal Coded Character Set) Transformation Format – 8-bit. UTF-8 is used by many Linux[®] distributions as default character set, and is, in addition, by far the most common encoding for the World Wide Web.

koi8-r

KOI8-R (RFC 1489) is an 8-bit character encoding, derived from the KOI-8 encoding by the programmer Andrei Chernov in 1993 and designed to cover Russian, which uses a Cyrillic alphabet.

koi8-u

KOI8-U (RFC 2319) is an 8-bit character encoding, designed to cover Ukrainian, which uses a Cyrillic alphabet.

koi8-ru

KOI8-RU is an 8-bit character encoding, designed to cover Russian, Ukrainian, and Belarusian which use a Cyrillic alphabet.

cp1251

Windows-1251 is an 8-bit character encoding, designed to cover languages that use the Cyrillic script such as Russian, Bulgarian, Serbian Cyrillic and other languages. In Linux, the encoding is known as cp1251.

gb2312

GB/T 2312-1980 is a key official character set of the People's Republic of China, used for Simplified Chinese characters. GB2312 is the registered internet name for EUC-CN, which is its usual encoded form. GB/T 2312-1980 has been superseded by GBK and GB18030, which include additional characters, but GB/T 2312 remains in widespread use as a subset of those encodings.

big5

Big-5 or Big5 is a Chinese character encoding method used in Taiwan, Hong Kong, and Macau for traditional Chinese characters. The People's Republic of China (PRC), which uses simplified Chinese characters, uses the GB 18030 character set instead.

euc-jp

EUC-JP is a variable-width encoding used to represent the elements of three Japanese character set standards, namely JIS X 0208, JIS X 0212, and JIS X 0201.

euc-kr

EUC-KR is a variable-width encoding to represent Korean text using two coded character sets, KS X 1001 (formerly KS C 5601) and either ISO 646:KR (KS X 1003, formerly KS C 5636) or US-ASCII, depending on variant. KS X 2901 (formerly KS C 5861) stipulates the encoding and RFC 1557 dubbed it as EUC-KR.

tis-620

Thai Industrial Standard 620-2533, commonly referred to as TIS-620, is the most common character set and character encoding for the Thai language.

Default: not selected; CHARSET: default

File system port

Option: port=PORT

Sets the port number that is used by mount.cifs8 when mounting a remote share. The default port number (445) should work for all modern operating systems. If you experience problems, try setting the port number to 139. If the problems only occur with a few hosts, it is recommended to leave this option untouched and to use the Custom Settings editor to define individual port numbers for the problematic hosts.

Default: not selected; PORT: 445

3.3.2.2 CIFS Unix Extensions Support

All or most of the servers support the CIFS Unix extensions

Option: none

Most versions of Samba support the CIFS Unix or POSIX extensions. For these servers, some options are not needed, because the right values are negotiated during the mount process. For other servers, you might want to uncheck this option, so that predefined values can be passed to the server. Please note that if your computer is located in a Windows® dominated network neighborhood with only a few Samba servers, you can safely uncheck this option and define custom settings for the Samba servers.

In case you uncheck this option, consider to switch on permission checks under Advanced Mount Settings.

Default: selected

User ID

Option: uid=UID

Sets the owner of the files and directories on the file system. By default, your UID is used. To change the UID, press the search button and choose one from the drop down menu.

In case the support for the CIFS Unix extensions is selected, this setting is disabled.

Default: selected; UID: your UID

Group ID

Option: uid=GID

Sets the group that owns the files and directories on the file system. By default, your GID is used. To change the GID, press the search button and choose one from the drop down menu.

In case the support for the CIFS Unix extensions is selected, this setting is disabled.

Default: selected; GID: your GID

File mode

Option: file_mode=ARG

Sets the permissions that are applied to files. The value is given in octal and has to have 4 digits. To learn more about the file mode (file_mode), you should read the mount8 and umask2 manual pages.

In case the support for the CIFS Unix extensions is selected, this setting is disabled.

Default: selected; ARG: 0755

Directory mode

Option: dir_mode=ARG

Sets the permissions that are applied to directories. The value is given in octal and has to have 4 digits. To learn more about the directory mode (dir_mode), you should read the mount8 and umask2 manual pages.

In case the support for the CIFS Unix extensions is selected, this setting is disabled.

Default: selected; ARG: 0755

3.3.3 Advanced Mount Settings (Linux® only)

The **Advanced Mount Settings** tab is only available under Linux[®] and the listed options refer to the mount.cifs8 / mount.smb38 command. The settings present under BSD can be found in the Mount Settings (BSD only) section.

Definitely assign the UID

Option: forceuid

Instruct the client (i.e. your side) to ignore any user ID (UID) provided by the server for files and directories and to always assign the owner to be the value of the transmitted UID.

Default: not selected

Definitely assign the GID

Option: forcegid

Instruct the client (i.e. your side) to ignore any group ID (GID) provided by the server for files and directories and to always assign the owner to be the value of the transmitted GID.

Default: not selected

Do permission checks

Option: perm or noperm

The client side checks if you have the correct UID and GID to manipulate files and directories on the share. This is in addition to the normal ACL check on the target machine done by the server software. You most definitely want to switch this feature off, if the server(s) support the CIFS Unix extensions and you are, hence, not allowed to fully access the share.

Default: not selected

Attempt to set UID and GID

Option: setuids or nosetuids

If the CIFS Unix extensions are negotiated with the server the client side will attempt to set the effective UID and GID of the local process on newly created files, directories, and devices. If this feature is turned off, the default UID and GID defined for the share will be used. It is recommended that you read the manual page of mount.cifs8 before you change this setting.

Default: not selected
Use server inode numbers

Option: serverino or noserverino

Use inode numbers (unique persistent file identifiers) returned by the server instead of automatically generating temporary inode numbers on the client side. This parameter has no effect if the server does not support returning inode numbers or similar. It is recommended that you read the manual page of mount.cifs8 before you change this setting.

Default: selected

Translate reserved characters

Option: mapchars or nomapchars

Translate six of the seven reserved characters (not backslash, but including the colon, question mark, pipe, asterisk, greater than, and less than characters) to the remap range (above 0xF000), which also allows the client side to recognize files created with such characters by Windows[®]'s POSIX emulation. This can also be useful when mounting to most versions of Samba. This has no effect if the server does not support Unicode.

Default: not selected

Do not send byte range lock requests

Option: nobrl

Do not send byte range lock requests to the server. This is necessary for certain applications that break with cifs style mandatory byte range locks (and most cifs servers do not yet support requesting advisory byte range locks).

SMB protocol version

Option: vers=VERS

Define which version of the SMB protocol is to be used. Normally, this option does not need to be enabled because the protocol version is negotiated between the client and the server.

The following values are allowed:

1.0 (Classic CIFS/SMBv1 protocol)

This causes mount.cifs8 to use the classic CIFS/SMBv1 protocol.

2.0 (Windows Vista SP1/Windows Server 2008)

This causes mount.cifs8 to use the SMBv2.002 protocol. This was initially introduced in Microsoft[®] Windows[®] Vista Service Pack 1 and Windows[®] Server 2008.

Please note that the initial release version of Microsoft[®] Windows[®] Vista spoke a slightly different dialect (2.000) that is not supported.

2.1 (Windows 7/Windows Server 2008R2)

This causes mount.cifs8 to use the SMBv2.1 protocol that was introduced in Microsoft® Windows® 7 and Windows® Server 2008R2.

3.0 (Windows 8/Windows Server 2012)

This causes mount.cifs8 to use the SMBv3.0 protocol that was introduced in Microsoft® Windows® 8 and Windows® Server 2012.

3.0.2 (Windows 8.1/Windows Server 2012R2)

This causes mount.cifs8 to use the SMBv3.0.2 protocol that was introduced in Microsoft® Windows® 8.1 and Windows® Server 2012R2.

3.1.1 (Windows Server 2016)

This causes mount.cifs8 to use the SMBv3.1.1 protocol that was introduced in Microsoft[®] Windows[®] Server 2016.

3 (Version 3.0 and above)

This causes mount.cifs8 to use the SMBv3.0 protocol version and above.

default (Negotiate the highest version)

This causes mount.cifs8 to try to negotiate the highest SMBv2+ version supported by both the client and server.

Default: not selected; VERS: default (Negotiate the highest version)

Cache mode

Option: cache=ARG

Define how read and write requests are handled. In case you choose to not cache file data at all, the client never utilizes the cache for normal reads and writes. It always accesses the server directly to satisfy a read or write request. If you choose to follow the CIFS/SMB2 protocol strictly, the cache is only trusted if the client holds an oplock. If the client does not hold an oplock, then the client bypasses the cache and accesses the server directly to satisfy a read or write request. Choosing to allow loose caching semantics can sometimes provide better performance on the expense of cache coherency. This option might cause data corruption, if several clients access the same set of files on the server at the same time. Because of this, the strict cache mode is recommended.

The following values are allowed:

Do not cache file data at all

This causes mount.cifs8 to not cache file data at all.

Follow the CIFS/SMB2 protocol strictly

This causes mount.cifs8 to follow the CIFS/SMB2 protocol strictly.

Allow loose caching semantics

This causes mount.cifs8 to allow loose caching semantics.

Default: not selected; ARG: Follow the CIFS/SMB2 protocol strictly

Security mode

Security mode. To be able to use this option, the CIFS kernel module 1.40 or later is needed. The allowed values are:

Connect as a null user (no name)

The sec=none command line argument is used. This causes mount.cifs8 to attempt to connect as a null user (no name).

Kerberos 5 authentication

The sec=krb5 command line argument is used. This causes mount.cifs8 to use Kerberos version 5 authentication.

Kerberos 5 authentication and packet signing

The sec=krb5i command line argument is used. This causes mount.cifs8 to use Kerberos version 5 authentication and force packet signing.

NTLM protocol

The sec=ntlm command line argument is used. This causes mount.cifs8 to use NTLM password hashing. Up to Linux[®] kernel version 3.8 this is the default setting.

NTLM protocol and packet signing

The sec=ntlmi command line argument is used. This causes mount.cifs8 to use NTLM password hashing and force packet signing.

NTLMv2 protocol

The sec=ntlmv2 command line argument is used. This causes mount.cifs8 to use NTLMv2 password hashing.

NTLMv2 protocol and packet signing

The sec=ntlmv2i command line argument is used. This causes mount.cifs8 to use NTLMv2 password hashing and force packet signing.

NTLMSSP protocol

The <code>sec=ntlmssp</code> command line argument is used. This causes mount.cifs8 to use NTLMv2 password hashing encapsulated in a Raw NTLMSSP message. Since Linux $^{\circledR}$ kernel version 3.8 this is the default setting.

NTLMSSP protocol and packet signing

The sec=ntlmssp command line argument is used. This causes mount.cifs8 to use NTLMv2 password hashing encapsulated in a Raw NTLMSSP message and force packet signing.

Default: not selected; NTLMSSP protocol

Additional options

Define additional options for use with mount.cifs8. Clicking the edit button to the right of the line edit opens an input dialog where the options have to be provided in a commaseparated list. After clicking **OK** in the input dialog, the options will be checked against a whitelist. All valid entries are accepted and entered into to line edit.

Default: not selected; empty

3.3.4 Mount Settings (BSD only)

The **Mount Settings** tab is only available under FreeBSD, NetBSD and DragonFly BSD. The settings present under Linux[®] can be found in the Common Mount Settings (Linux[®] only) and Advanced Mount Settings (Linux[®] only) sections.

3.3.4.1 Common Options

User ID

Sets the owner of the files and directories on the file system. By default, your UID is used. To change the UID, press the search button and choose one from the drop down menu.

Default: your UID

Group ID

Sets the group that owns the files and directories on the file system. By default, your GID is used. To change the GID, press the search button and choose one from the drop down menu.

Default: your GID

File mode

Sets the permissions that are applied to files. The value is given in octal and has to have 4 digits. To learn more about the file mode, you should read the mount_smbfs8 and umask2 manual pages.

Default: 0755

Directory mode

Sets the permissions that are applied to directories. The value is given in octal and has to have 4 digits. To learn more about the directory mode (dir_mode), you should read the mount_smbfs8 and umask2 manual pages.

Default: 0755

3.3.4.2 Character Sets

Use character sets

Use the specified local and server's character sets.

Default: not selected

Client character set

Use this character set for the client side. These character sets are available:

default

Default character set used by the client's kernel.

iso8859-1

ISO/IEC 8859-1:1998. This character-encoding scheme is used throughout the Americas, Western Europe, Oceania, and much of Africa.

iso8859-2

ISO/IEC 8859-2:1999. It is informally referred to as "Latin-2". It is generally intended for Central or "Eastern European" languages that are written in the Latin script.

iso8859-3

ISO/IEC 8859-3:1999. It is informally referred to as Latin-3 or South European. It was designed to cover Turkish, Maltese and Esperanto, though the introduction of ISO/IEC 8859-9 superseded it for Turkish.

iso8859-4

ISO/IEC 8859-4:1998. It is informally referred to as Latin-4 or North European. It was designed to cover Estonian, Latvian, Lithuanian, Greenlandic, and Sami. It has been largely superseded by ISO/IEC 8859-10 and Unicode.

iso8859-5

ISO/IEC 8859-5:1999. It is informally referred to as Latin/Cyrillic. It was designed to cover languages using a Cyrillic alphabet such as Bulgarian, Belarusian, Russian, Serbian and Macedonian but was never widely used.

iso8859-6

ISO/IEC 8859-6:1999. It is informally referred to as Latin/Arabic. It was designed to cover Arabic.

iso8859-7

ISO/IEC 8859-7:2003. It is informally referred to as Latin/Greek. It was designed to cover the modern Greek language.

iso8859-8

ISO/IEC 8859-8:1999. It is informally referred to as Latin/Hebrew. ISO/IEC 8859-8 covers all the Hebrew letters, but no Hebrew vowel signs.

iso8859-9

ISO/IEC 8859-9:1999. It is informally referred to as Latin-5 or Turkish. It was designed to cover the Turkish language, designed as being of more use than the ISO/IEC 8859-3 encoding.

iso8859-13

ISO/IEC 8859-13:1998. It is informally referred to as Latin-7 or Baltic Rim. It was designed to cover the Baltic languages, and added characters used in the Polish language missing from the earlier encodings ISO 8859-4 and ISO 8859-10. Unlike these two, it does not cover the Nordic languages.

iso8859-14

ISO/IEC 8859-14:1998. It is informally referred to as Latin-8 or Celtic. It was designed to cover the Celtic languages, such as Irish, Manx, Scottish Gaelic, Welsh, Cornish, and Breton.

iso8859-15

ISO/IEC 8859-15:1999. It is informally referred to as Latin-9 (and for a while Latin-0). It is similar to ISO 8859-1, and thus also intended for "Western European" languages, but replaces some less common symbols with the euro sign and some letters that were deemed necessary.

utf8

Unicode (or Universal Coded Character Set) Transformation Format – 8-bit. UTF-8 is used by many Linux[®] distributions as default character set, and is, in addition, by far the most common encoding for the World Wide Web.

koi8-r

KOI8-R (RFC 1489) is an 8-bit character encoding, derived from the KOI-8 encoding by the programmer Andrei Chernov in 1993 and designed to cover Russian, which uses a Cyrillic alphabet.

koi8-u

KOI8-U (RFC 2319) is an 8-bit character encoding, designed to cover Ukrainian, which uses a Cyrillic alphabet.

koi8-ru

KOI8-RU is an 8-bit character encoding, designed to cover Russian, Ukrainian, and Belarusian which use a Cyrillic alphabet.

cp1251

Windows-1251 is an 8-bit character encoding, designed to cover languages that use the Cyrillic script such as Russian, Bulgarian, Serbian Cyrillic and other languages. In Linux, the encoding is known as cp1251.

gb2312

GB/T 2312-1980 is a key official character set of the People's Republic of China, used for Simplified Chinese characters. GB2312 is the registered internet name for EUC-CN, which is its usual encoded form. GB/T 2312-1980 has been superseded by GBK and GB18030, which include additional characters, but GB/T 2312 remains in widespread use as a subset of those encodings.

big5

Big-5 or Big5 is a Chinese character encoding method used in Taiwan, Hong Kong, and Macau for traditional Chinese characters. The People's Republic of China (PRC), which uses simplified Chinese characters, uses the GB 18030 character set instead.

euc-jp

EUC-JP is a variable-width encoding used to represent the elements of three Japanese character set standards, namely JIS X 0208, JIS X 0212, and JIS X 0201.

euc-kr

EUC-KR is a variable-width encoding to represent Korean text using two coded character sets, KS X 1001 (formerly KS C 5601) and either ISO 646:KR (KS X 1003, formerly KS C 5636) or US-ASCII, depending on variant. KS X 2901 (formerly KS C 5861) stipulates the encoding and RFC 1557 dubbed it as EUC-KR.

tis-620

Thai Industrial Standard 620-2533, commonly referred to as TIS-620, is the most common character set and character encoding for the Thai language.

Default: default

Server character set

Use this character set for the server side. These character sets are available:

default

Default character set used by the server.

cp437

Code page 437 is the character set of the original IBM PC (personal computer). It is also known as CP437, OEM-US, OEM 437, PC-8, or DOS Latin US. The set includes all printable ASCII characters, extended codes for accented letters (diacritics), some Greek letters, icons, and line-drawing symbols.

cp720

Code page 720 is a code page used to write Arabic in Egypt, Iraq, Jordan, Saudi Arabia, and Syria.

cp737

Code page 737 is a code page used to write the Greek language in Greece.

cp775

Code page 775 is a code page used to write the Estonian, Lithuanian and Latvian languages.

cp850

Code page 850 is a code page used in Western Europe.

cp852

Code page 852 is a code page used to write Central European languages that use Latin script (such as Bosnian, Croatian, Czech, Hungarian, Polish, Romanian, Serbian, Slovak or Slovene).

cp855

Code page 855 is a code page used to write Cyrillic script. Code page 872 is the euro currency update of code page 855.

cp857

Code page 857 is a code page used in Turkey to write Turkish. It is based on code page 850, but with many changes. It includes all characters from ISO 8859-9.

cp858

Code page 858 is a code page used to write Western European languages. Like code page 850, Code page 858 supports the entire repertoire of ISO 8859-1, but in a different arrangement.

cp860

Code page 860 is a code page used in Portugal to write Portuguese, and it is also suitable to write Spanish and Italian.

cp861

Code page 861 is a code page used in Iceland to write the Icelandic language (as well as other Nordic languages).

cp862

Code page 862 is a code page in Israel for Hebrew.

cp863

Code page 863 is a code page used in Canada to write French (mainly in Quebec) although it lacks some letters.

cp864

Code page 864 is a code page used to write Arabic in Egypt, Iraq, Jordan, Saudi Arabia, and Syria.

cp865

Code page 865 is a code page used in Denmark and Norway to write Nordic languages (except Icelandic, for which code page 861 is used).

cp866

Code page 866 is a code page used in Russia to write Cyrillic script.

cp869

Code page 869 is a code page used to write Greek language.

cp874

Code page 874, also known as Code page 9066, is used to write the Thai language.

cp932

Code page 932 is the Microsoft[®] Windows[®] code page for the Japanese language, which is an extended variant of the Shift JIS Japanese character encoding.

cp936

Code page 936 is the Microsoft[®] Windows[®] code page for simplified Chinese. cp949

Code page 949 is the Microsoft $^{\rm @}$ Windows $^{\rm @}$ code page for the Korean language. ${\tt cp950}$

Code page 950 is the Microsoft $^{\rm @}$ Windows $^{\rm @}$ code page for Traditional Chinese. ${\tt cp1250}$

Code page 1250 is a Microsoft[®] Windows[®] code page to represent texts in Central European and Eastern European languages that use Latin script, such as Polish, Czech, Slovak, Hungarian, Slovene, Bosnian, Croatian, Serbian (Latin script), Romanian (before 1993 spelling reform) and Albanian. It may also be used with the German language.

cp1251

Code page 1251 is a Microsoft[®] Windows[®] code page designed to cover languages that use the Cyrillic script such as Russian, Bulgarian, Serbian Cyrillic, and other languages.

cp1252

Code page 1252 is a Microsoft® Windows® code page used for English and many European languages including Spanish, French, and German.

cp1253

Code page 1253 is a Microsoft[®] Windows[®] code page used to write modern Greek. It is not capable of supporting the older polytonic Greek.

cp1254

Code page 1254 is a Microsoft[®] Windows[®] code page used to write Turkish. cp1255

Code page 1255 is a Microsoft $^{\circledR}$ Windows $^{\circledR}$ code page used to write Hebrew. $\mathtt{cp1256}$

Code page 1256 is a Microsoft[®] Windows[®] code page write Arabic (and possibly some other languages that use Arabic script, like Persian and Urdu).

cp1257

Code page 1257 is a Microsoft[®] Windows[®] code page to support the Estonian, Latvian and Lithuanian languages.

cp1258

Code page 1258 is a Microsoft[®] Windows[®] code page to represent Vietnamese texts. It makes use of combining diacritical marks.

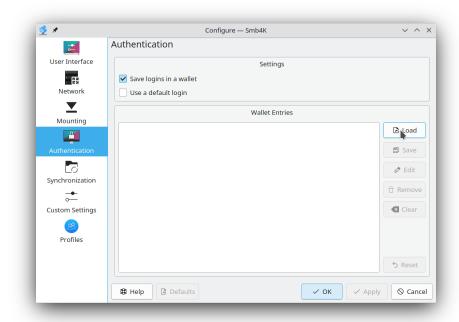
unicode

Unicode is an information technology standard for the consistent encoding, representation, and handling of text expressed in most of the world's writing systems.

Default: default

3.4 Authentication

Here you can change the settings affecting the authentication.



3.4.1 Settings

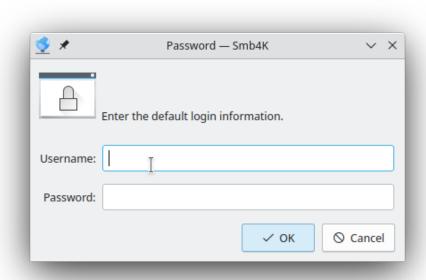
Save logins in a wallet

The user names and passwords are stored in a subfolder named Smb4K of the current network wallet (default: "kdewallet"). The advantage of this method is, that the authentication data is stored permanently and encrypted on your hard drive. You only have to provide it once and the next time it is needed, Smb4K will read it from the wallet. If you uncheck this option, the authentication data won't be stored at all.

Default: selected

Use a default login

The default login is used by default to authenticate to the servers in your network neighborhood. If you enable this feature, a password dialog pops up, where you can provide the default login information.



You have to fill in at least the user name. Empty passwords are supported.

Default: not selected

3.4.2 Wallet Entries

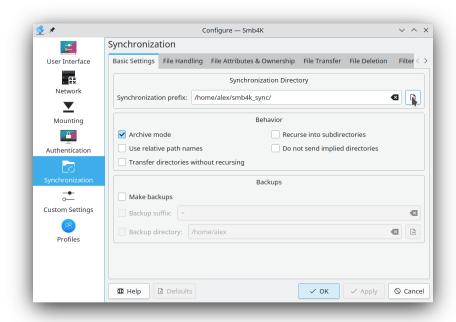
In the editor you can change or delete existing wallet entries. However, before you can edit them, they have to be loaded from the digital wallet by pressing the **Load** button. The wallet entries then appear in the list view. An entry can be edited either by selecting it and clicking the **Edit** button or by double-clicking. A password dialog with the stored user name and password is shown and you can modify the credentials.

An entry can be removed by selecting it and clicking the **Remove** button. All wallet entries can be removed at once by clicking the **Clear** button. With the **Reset** button you can restore the initial state.

After you finished editing, the changes can be committed to the wallet by clicking **Save**.

3.5 Synchronization

This configuration page contains options that influence the behavior of the rsync1 command that is used to synchronize remote shares with local copies and vice versa. It is only available, if rsync1 is installed on your system. It is recommended that you read the manual page before you use the synchronization feature the first time. However, safe settings are pre-defined. You will do no harm, if you start right away.



3.5.1 Basic Settings

3.5.1.1 Synchronization Directory

Synchronization prefix

This is the base folder below which Smb4K stores the transferred data using rsync1. It can be changed by using the URL requester (Click the button with the folder icon.) or by directly entering the new path into the text box. Path variables like \$HOME are recognized.

For each share you synchronize, a new subdirectory below this prefix will be generated. If you want to synchronize the contents of a share to a different folder, you can define it in the synchronization dialog.

Default: \$HOME/smb4k_sync/

3.5.1.2 Behavior

Archive mode

Option: -a/--archive, same as -rlptgoD (no -A, -X, -U, -N, -H)

Switch the archive mode on. This is a quick way of saying you want recursion and want to preserve almost everything. Note that -a does not preserve hardlinks (-H), access control lists (ACLs, -A), extended attributes (xattrs, -X), access (use) times (-U) nor create times (-N). You must separately specify these options. The only exception to the above equivalence is when --files-from is specified, in which case -r is not implied.

In case you do not want to run rsync1 in archive mode, choose the appropriate arguments in the settings yourself.

Default: selected

Recurse into subdirectories

Option: -r/--recursive Recurse into subdirectories. Default: not selected

Use relative path names

Option: -R/--relative

Use relative path names. This means that the full path names specified on the command line are sent to the server rather than just the last parts of the file names.

Default: not selected

Do not send implied directories

Option: --no-implied-dirs

This option affects the default behavior of the <code>--relative</code> option. When it is specified, the attributes of the implied directories from the source names are not included in the transfer. This means that the corresponding path elements on the destination system are left unchanged if they exist, and any missing implied directories are created with default attributes. This even allows these implied path elements to have big differences, such as being a symlink to a folder on one side of the transfer, and a real folder on the other side.

For further information you ought to read the manual page.

Default: not selected

Transfer directories without recursing

Option: -d/--dirs

Tell the sending side to include any directories that are encountered. Unlike --recursive, a folders contents is not copied unless the folder name specified is "." or ends with a trailing slash (e.g. ".", "dir/", etc.). Without this option or the --recursive option, rsync1 will skip all directories it encounters (and output a message to that effect for each one). If you specify both --dirs and --recursive, --recursive takes precedence.

Default: not selected

3.5.1.3 Backups

Make backups

Option: -b/--backups

With this option, preexisting destination files are renamed as each file is transferred or deleted. You can control where the backup file goes and what (if any) suffix gets appended using the --backup-dir and --suffix options.

Note that if you don't specify <code>--backup-dir</code>, (1) the <code>--omit-dir-times</code> option will be implied, and (2) if <code>--delete</code> is also in effect (without <code>--delete-excluded</code>), <code>rsync1</code> will add a "protect" filter-rule for the backup suffix to the end of all your existing excludes (e.g. <code>-f</code> "P * ~"). This will prevent previously backed-up files from being deleted. Note that if you are supplying your own filter rules, you may need to manually insert your own exclude/protect rule somewhere higher up in the list so that it has a high enough priority to be effective (e.g., if your rules specify a trailing inclusion/exclusion of '*', the auto-added rule would never be reached).

Default: not selected

Backup suffix

Option: --suffix=SUFFIX

This option allows you to override the default backup suffix used with the --backup option. The default suffix is a \sim if no --backup-dir was specified, otherwise it is an empty string.

This option is only available if you ticked the **Make backups** option above.

Default: not selected; SUFFIX: ~

Backup directory

Option: --backup-dir=DIR

In combination with the --backup option, this tells rsync1 to store all backups in the specified folder. This is very useful for incremental backups. You can additionally specify a backup suffix using the --suffix option (otherwise the files backed up in the specified folder will keep their original filenames).

This option is only available if you ticked the **Make backups** option above.

Default: not selected; DIR: \$HOME

3.5.2 File Handling

3.5.2.1 General

Update files

Option: -u/--update

This forces rsync1 to skip any files that exist on the destination and have a modification time that is newer than the one of the source file. (If an existing destination file has a modification time equal to the source file's, it will be updated if the sizes are different.)

Default: not selected

Update files in place

Option: --inplace

This causes rsync1 not to create a new copy of the file and then move it into place. Instead rsync1 will overwrite the existing file, meaning that the rsync algorithm cannot accomplish the full amount of network reduction it might be able to otherwise. One exception to this is if you combine the option with --backup, since rsync1 is smart enough to use the backup file as the basis file for the transfer.

For further information you ought to read the manual page.

Default: not selected

Handle sparse files efficiently

Option: -S/--sparse

Try to handle sparse files efficiently so they take up less space on the destination. Conflicts with --inplace because it's not possible to overwrite data in a sparse fashion.

Note

Do not use this option when the destination is a SolarisTM "tmpfs" file system. It doesn't seem to handle seeks over null regions correctly and ends up corrupting the files.

Default: not selected

Copy files whole (no rsync algorithm)

Option: -W/--whole-file

With this option the incremental rsync1 algorithm is not used and the whole file is sent as-is instead. The transfer may be faster if this option is used when the bandwidth between the source and destination machines is higher than the bandwidth to disk (especially when the "disk" is actually a networked file system). This is the default when both the source and destination are specified as local paths.

Only update files that already exist

Option: --existing/--ignore-non-existing

This tells rsync1 to skip updating files that do not exist yet on the destination. If this option is combined with the --ignore-existing option, no files will be updated (which can be useful if all you want to do is to delete missing files).

Default: not selected

Ignore files that already exist

Option: --ignore-existing

This tells rsync1 to skip updating files that already exist on the destination. See also --ign ore-non-existing.

Default: not selected

3.5.2.2 Links

Preserve symlinks

Option: -1/--links

Copy symlinks as symlinks.

Default: not selected

Transform symlinks

Option: -L/--copy-links

When symlinks are encountered, the item that they point to is copied, rather than the sym-

link.

Default: not selected

Transform unsafe symlinks

Option: --copy-unsafe-links

Only transform "unsafe" symlinks. This means if a symlink is encountered that is pointing outside the copied tree, the referenced item is transferred rather than the symlink itself.

Default: not selected

Ignore unsafe symlinks

Option: --safe-links

This tells rsync1 to ignore any symbolic links which point outside the copied tree. All absolute symlinks are also ignored. Using this option in conjunction with --relative may give unexpected results.

Default: not selected

Munge symlinks

Option: --munge-links

This tells rsync1 to (1) modify all symlinks on the receiving side in a way that makes them unusable but recoverable, or (2) to unmunge symlinks on the sending side that had been stored in a munged state. This is useful if you do not quite trust the source of the data to not try to slip in a symlink to an unexpected place. For further information on this argument, please see the manual page of rsync1.

Preserve hard links

Option: -H/--hard-links

This tells rsync1 to look for hard-linked files in the transfer and link together the corresponding files on the receiving side. Without this option, hard-linked files in the transfer are treated as though they were separate files.

Note that rsync1 can only detect hard links if both parts of the link are in the list of files being sent.

Default: not selected

Copy directory symlinks

Option: -k/--copy-dirlinks

This option causes the sending side to treat a symlink to a directory as though it were a real directory. This is useful if you don't want symlinks to non-directories to be affected, as they would be using <code>--copy-links</code>.

Default: not selected

Keep directory symlinks

Option: -K/--keep-dirlinks

This option causes the receiving side to treat a symlink to a directory as though it were a real directory, but only if it matches a real directory from the sender. Without this option, the receiver's symlink would be deleted and replaced with a real directory.

Default: not selected

3.5.3 File Attributes & Ownership

3.5.3.1 File Attributes

Preserve permissions

Option: -p/--perms

This option causes the receiving side to set the destination permissions to be the same as the source permissions.

Default: not selected

Preserve access control lists (ACLs)

Option: -A/--acls

Preserve access control lists. This option causes rsync1 to update the destination ACLs to be the same as the source ACLs. The option also implies --perms. The source and destination systems must have compatible ACL entries for this option to work properly.

Default: not selected

Preserve extended attributes

Option: -X/--xattrs

Preserve extended attributes. This option causes rsync1 to update the destination extended attributes to be the same as the source ones.

Default: not selected

Preserve access times

Option: -U/--atimes

Preserve access times. This tells rsync1 to set the access (use) times of the destination files to the same value as the source files.

Preserve create times

Option: -N/--crtimes

Preserve create times. This tells rsync1 to set the create times (newness) of the destination files to the same value as the source files.

Default: not selected

Preserve device and special files

Option: -D/--devices --specials

This option causes rsync1 to transfer character and block device files as well as special files (such as named sockets and fifos) to the remote system. This option has no effect if the receiving side is not run as the super user and --super is not specified.

Default: not selected

Preserve times

Option: -t/--times

This tells rsync1 to transfer modification times along with the files and update them on the remote system.

Default: not selected

Omit directories when preserving times

Option: -0/--omit-dir-times

This tells rsync1 to omit directories when it is preserving modification times (see --times).

Default: not selected

3.5.3.2 Ownership

Preserve owner

Option: -o/--owner

This option causes rsync1 to set the owner of the destination file to be the same as the one of the source file. By default, the preservation is done by name, but may fall back to using the ID number in some circumstances (see the --numeric-ids option for a full discussion). This option has no effect if the receiving rsync1 is not run as the super user and --super is not specified.

Default: not selected

Preserve group

Option: -g/--group

This option causes rsync1 to set the group of the destination file to be the same as the on of the source file. If the receiving program is not running as the super-user (or with the --no-super option), only groups that the receiver is a member of will be preserved.

Default: not selected

3.5.4 File Transfer

3.5.4.1 Compression

Compress data during transfer

Option: -z/--compress

Compress file data during the transfer.

Set compression level

Option: --compress-level=NUM

Explicitly set the compression level to use. If NUM is non-zero, the --compress argument

is implied.

Default: not selected; NUM: 0

Skip compression for following file suffixes

Option: --skip-compress=LIST

Overwrite the list of file suffixes that will not be compressed. The LIST should be one or more file suffixes (without the dot) separated by slashes. You may specify an empty string to indicate that no file should be skipped. The default list of suffixes will be replaced by this list. For further details, see the manual page of rsync1.

Default: not selected; LIST: empty

3.5.4.2 Files

Do not transfer any file smaller than

Option: --min-size=SIZE

This tells rsync1 to avoid transferring any file that is smaller than the specified SIZE, which can help in not transferring small, junk files.

Default: not selected; SIZE: 0 kB

Do not transfer any file larger than

Option: --max-size=SIZE

This tells rsync1 to avoid transferring any file that is larger than the specified SIZE.

Default: not selected; SIZE: 0 kB

Keep partially transferred files

Option: --partial

By default, rsync1 will delete any partially transferred file if the transfer is interrupted. In some circumstances it is more desirable to keep partially transferred files. Using the --par tial option tells rsync1 to keep the partial file which should make a subsequent transfer of the rest of the file much faster.

Default: not selected

Put partially transferred files into

Option: --partial-dir=DIR

A better way to keep partial files than the --partial option is to specify a folder DIR that will be used to hold the partial data (instead of writing it out to the destination file). On the next transfer, rsync1 will use a file found in this folder as data to speed up the resumption of the transfer and then delete it after it has served its purpose. Before you tick this option, you should read the manual page.

Default: not selected; DIR: \$HOME

3.5.4.3 Miscellaneous

Set bandwidth limit:

Option: --bwlimit=RATE

Set the maximum data transfer RATE in kilobytes per second.

Default: not selected; RATE: 0 kB/s

3.5.5 File Deletion

3.5.5.1 Files & Directories

Remove synchronized source files

Option: --remove-source-files

This tells rsync1 to remove from the sending side the files (meaning non-directories) that are a part of the transfer and have been successfully duplicated on the receiving side.

Default: not selected

Delete extraneous files

Option: --delete

This tells rsync1 to delete extraneous files from the receiving side (ones that aren't on the sending side), but only for the directories that are being synchronized. You must have asked rsync1 to send the whole folder (e.g. "dir" or "dir/") without using a wildcard for the folders contents (e.g. "dir/*") since the wildcard is expanded by the shell and rsync1 thus gets a request to transfer individual files, not the files' parent folder. Files that are excluded from transfer are also excluded from being deleted unless you use the --delete-excluded option or mark the rules as only matching on the sending side.

Default: not selected

Delete files before transfer

Option: --delete-before

Request that the file deletions on the receiving side be done before the transfer starts. This is the default if --delete or --delete-excluded is specified without one of the --delete-WHEN options.

Default: not selected

Delete files after transfer

Option: --delete-after

Request that the file deletions on the receiving side be done after the transfer has completed.

Default: not selected

Delete files during transfer

Option: --delete-during

Request that the file deletions on the receiving side be done incrementally as the transfer happens. This is a faster method than choosing the before- or after-transfer algorithm, but it is only supported beginning with rsync1 version 2.6.4.

Default: not selected

Delete excluded files

Option: --delete-excluded

In addition to deleting the files on the receiving side that are not on the sending side, this tells rsync1 to also delete any files on the receiving side that are excluded (see --exclude).

Default: not selected

Delete even if I/O errors occur

Option: --ignore-errors

Tells --delete to go ahead and delete files even when there are I/O errors.

Default: not selected

Force deletion of non-void directories

Option: --force

This option tells rsync1 to delete a non-empty folder when it is to be replaced by a non-folder. This is only relevant if deletions are not active (see --delete).

3.5.5.2 Restrictions

Do not delete more than this many files

Option: --max-delete=NUM

This tells rsync1 not to delete more than NUM files or directories (NUM must be non-zero). This is useful when mirroring very large trees to prevent disasters.

Default: not selected; NUM: 0

3.5.6 Filtering

3.5.6.1 General

Auto-ignore files in the same way CVS does

Option: -C/--cvs-exclude

This is a useful shorthand for excluding a broad range of files that you often don't want to transfer between systems. It uses the same algorithm that CVS uses to determine if a file should be ignored.

Default: not selected

Exclude files matching this pattern

Option: --exclude=PATTERN

This option is a simplified form of the --filter option that defaults to an exclude rule and does not allow the full rule-parsing syntax of normal filter rules.

Default: not selected; PATTERN: empty

Read exclude patterns from

Option: --exclude-from=FILE

This option is related to the --exclude option, but it specifies a FILE that contains exclude patterns (one per line). Blank lines in the file and lines starting with ';' or '#' are ignored. You have to choose an existing file to make this option work.

Default: not selected; FILE: \$HOME/exclude.txt

Include files matching this pattern

Option: --include=PATTERN

This option is a simplified form of the --filter option that defaults to an include rule and does not allow the full rule-parsing syntax of normal filter rules.

Default: not selected; PATTERN: empty

Read include patterns from

Option: --include-from=FILE

This option is related to the --include option, but it specifies a FILE that contains include patterns (one per line). Blank lines in the file and lines starting with ';' or '#' are ignored. You have to choose an existing file to make this option work.

Default: not selected; FILE: \$HOME/include.txt

3.5.6.2 Filter Rules

Use --filter='dir-merge /.rsync-filter' filter rule

Option: -F

This option tells rsync1 to look for per-folder .rsync-filter files that have been sprinkled through the hierarchy and use their rules to filter the files in the transfer.

See the FILTER RULES section of the manual page for detailed information on how this option works.

Default: not selected

Use --filter='exclude .rsync-filter' filter rule

Option: -FF

This option filters out the .rsync-filter files themselves from the transfer.

See the FILTER RULES section of the manual page for detailed information on how this option works.

Default: not selected

Custom filter rules

Option: -f/--filter=RULE

You can define one or more filter rules here. Each rule has to be prefixed with the --fil ter= or -f option string, because the contents of the text box will be passed to the rsync1 command AS IS.

This option allows you to add rules to selectively exclude certain files from the list of files to be transferred. This is most useful in combination with a recursive transfer.

You may use as many --filter options as you like to build up the list of files to exclude.

See the FILTER RULES section of the manual page for detailed information on this option.

Default: not selected; RULES: empty

3.5.7 Miscellaneous

3.5.7.1 Checksums

Force fixed checksum block size

Option: -B/--block-size=SIZE

This forces the block size used in the rsync algorithm to a fixed value. It is normally selected based on the size of each file being updated. See the technical report for details.

Default: not selected; SIZE: 0

Set block/file checksum seed

Option: --checksum-seed=NUM

Set the MD4 checksum seed to the integer NUM. This 4 byte checksum seed is included in each block and file MD4 checksum calculation. By default the checksum seed is generated by the server and defaults to the current time(). This option is used to set a specific checksum seed, which is useful for applications that want repeatable block and file checksums, or in the case where the user wants a more random checksum seed. Note that setting NUM to 0 causes rsync to use the default of time() for checksum seed.

Default: not selected; NUM: 0

Skip files based on checksum

Option: -c/--checksum

This forces the sender to checksum every regular file using a 128-bit MD4 checksum. It does this during the initial file system scan as it builds the list of all available files. The receiver then checksums its version of each file (if it exists and it has the same size as its sender-side counterpart) in order to decide which files need to be updated: files with either a changed size or a changed checksum are selected for transfer. Since this whole-file checksumming of all files on both sides of the connection occurs in addition to the automatic checksum verifications that occur during a file's transfer, this option can be quite slow.

Default: not selected

3.5.7.2 Miscellaneous

Do not cross file system boundaries

Option: -x/--one-file-system

This tells rsync1 to avoid crossing a file system boundary when recursing. This does not limit the user's ability to specify items to copy from multiple file systems, just rsync1's recursion through the hierarchy of each folder that the user specified, and also the analogous recursion on the receiving side during deletion. Also keep in mind that rsync1 treats a "bind" mount to the same device as being on the same file system.

Default: not selected

Delay updates until the end of transfer

Option: --delay-updates

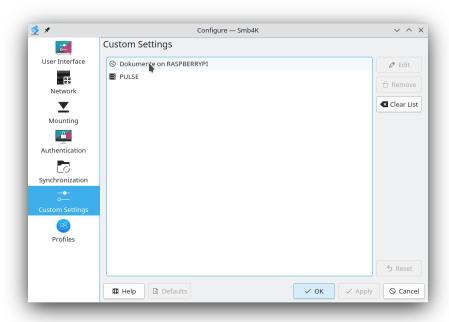
This option puts the temporary file from each updated file into a holding folder until the end of the transfer, at which time all the files are renamed into place in rapid succession.

It is strongly recommended that you read the manual page before using this option.

Default: not selected

3.6 Custom Settings

All servers and shares for which you defined custom settings are listed here.

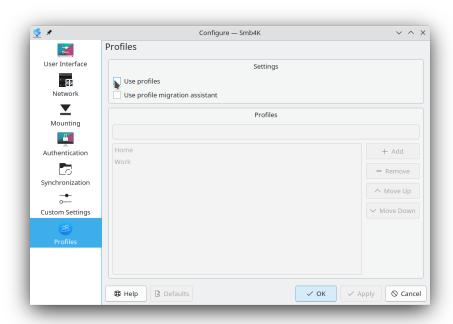


The options defined for a network item can be edited by either double clicking an entry in the list view or by clicking the **Edit** button. The custom settings editor is opened and the settings can be edited. To remove an entry, select it and click the **Remove** button. All network items may be removed at once by clicking the **Clear List** button. To reset your changes, click the **Reset** button.

For further information about the custom settings editor, read this section.

3.7 Profiles

On this page you can enable the use of profiles and manage your profiles.



3.7.1 Settings

Use profiles

Make Smb4K use profiles. This enables you to define different bookmarks and custom settings for each profile. This is especially useful if you are using a laptop in different network neighborhoods, e.g. at home and at work. When enabling this setting the first time, the first entry in the profiles list will be the active profile.

Default: not selected

Use profile migration assistant

Use the profile migration assistant when profiles are removed or the use of profiles is enabled or disabled. The profile migration assistant allows you to migrate all settings that were saved for a certain profile to a different one.

Default: not selected

3.7.2 Profiles

Here, you can manage your profiles. By default, there are two pre-defined ones (**Home** and **Work**), but you can add your own ones. When you enabled the use of profiles the first time, the first entry in the list will be the active profile.

When you rename a profile, the settings are migrated automatically (without showing the migration assistant). If you enabled the use of the migration assistant, it is shown when you remove a profile giving you the opportunity to migrate the stored settings to another profile. If the use of the migration assistant is disabled, the profile and all of its settings are removed.

Chapter 4

Command Reference

4.1 The File Menu

$\textbf{File} \rightarrow \textbf{Profiles}$

Select the profile to use. This menu entry is disabled if the user did not enabled the use of profiles.

Two profiles are predefined:

 $File \rightarrow Profiles \rightarrow Home$

A profile for use at home

 $File \rightarrow Profiles \rightarrow Work$

A profile for use at work

File → Quit (Ctrl+Q)

Ouit Smb4K.

4.2 The Network Menu

Network → Scan Network | Workgroup | Computer (F5)

Scan the whole network neighborhood, the highlighted workgroup/domain or computer for new entries. This action is visible by default and will be replaced by the **Abort** action if a network scan is running.

Network \rightarrow Abort (Ctrl+A)

Abort any running process of the network neighborhood browser. This action is invisible by default and will only be visible instead of the **Scan Network | Workgroup | Computer** action when a network scan is running.

Network \rightarrow Search (Ctrl+F)

Open the search tool bar in the network neighborhood browser.

$Network \rightarrow Add\ Bookmark$

Add a bookmark to the currently selected remote share. This action is disabled if no share is selected. Read the Adding Bookmarks section for more details.

Network → Add Custom Settings (Ctrl+C)

Open the Custom Settings editor. You can set several custom settings for the selected server or share. If a workgroup or no item is selected, this menu entry is disabled. Read the Adding Custom Settings section for more details.

Network → Open Mount Dialog (Ctrl+O)

Open the dialog for mounting shares "manually". This feature may be needed if Smb4K cannot find a server from which you want to mount a certain shared resource.

Network \rightarrow Authentication (Ctrl+T)

Open the authentication dialog. You can provide the login and password for the selected server or share. If a workgroup or no item is selected, this action is disabled.

Network \rightarrow Preview (Ctrl+V)

Preview the contents of the selected remote share. This action is only enabled if a share is selected. Printer shares cannot be previewed.

Network \rightarrow Print File (Ctrl+P)

Print a file on a remote printer. This action is only available if a printer share is selected.

$Network \rightarrow Mount \text{ (Ctrl+M)}$

Mount the selected remote share. By default and if you clicked anything different than a share with type "Disk" or "IPC", this action is disabled. If you selected a mounted share, this action is replaced by the **Unmount** action.

Network \rightarrow Unmount (Ctrl+U)

Unmount the selected share. This action is invisible by default and will only be visible instead of the **Mount** action when the share is currently mounted.

4.3 The Shares Menu

Shares \rightarrow View Modes

Choose the view mode from the submenu.

Shares \rightarrow View Modes \rightarrow Icon View

The shares are shown in an icon view.

Shares \rightarrow View Modes \rightarrow List View

The shares are shown in a list view.

Shares → Unmount (Ctrl+U)

Unmount one or multiple selected shares. The ability to unmount shares is by default restricted to the ones that are owned by the user. However, you can change this behavior by changing the settings in the configuration dialog. If no share is selected in the shares view, this button is disabled.

Smb4K provides the ability to force unmounting of shares (Linux[®] only). This can be useful for inaccessible shares that cannot be unmounted in the normal way. To enable this feature, you need to modify the settings in the configuration dialog.

Read the Unmounting Shares section for more details.

Shares \rightarrow Unmount All (Ctrl+N)

Unmount all shares at once. The restrictions noted above also apply here. If you do not have any shares mounted, this button is disabled.

Shares → Add Bookmark

Add a bookmark to the currently selected mounted share. This action is disabled if no share is selected. Read the Adding Bookmarks section for more details.

Shares → Add Custom Settings (Ctrl+C)

Open the Custom Settings editor. You can set several custom settings for the selected share. Read the Adding Custom Settings section for more details.

Shares → Synchronize (Ctrl+Y)

Start the synchronization of a share with a local copy or vice versa. This menu entry is only enabled if you installed the program rsync1 and a share is selected.

Shares → Open with Konsole (Ctrl+L)

Open the base folder of the selected share in Konsole.

Shares \rightarrow Open with File Manager (Ctrl+I)

Open the contents of the selected share in the default file manager (e.g. Dolphin).

4.4 The Bookmarks Menu

Bookmarks → **Edit Bookmarks**

Open the bookmark editor. This action is disabled if there are no bookmarks.

Bookmarks → Add Bookmark (Ctrl+B)

Add one or several bookmarks. At least one share has to be selected to enable this action.

Bookmarks \rightarrow **Mount Bookmarks**

Mount all top level bookmarks at once. It is disabled if all bookmarked shares are mounted. This action is not present if there are no top level bookmarks.

4.5 The Settings Menu

Settings \rightarrow **Toolbars Shown**

In this submenu you can enable or disable the tool bars.

Settings \rightarrow Show Statusbar

Hide or show the status bar.

Settings \rightarrow **Dock Widgets**

Hide or show the dock widgets in the main window.

$\textbf{Settings} \rightarrow \textbf{Dock Widgets} \rightarrow \textbf{Network Neighborhood}$

Hide or show the **Network Neighborhood** dock widget.

$\textbf{Settings} \rightarrow \textbf{Dock Widgets} \rightarrow \textbf{Mounted Shares}$

Hide or show the **Mounted Shares** dock widget.

Settings → Configure Smb4K...

Open the configuration dialog.

4.6 The Help Menu

Additionally Smb4K has the common KDE Help menu items, for more information read the section about the Help Menu of the KDE Fundamentals.

Chapter 5

Reporting Bugs

Before filing a bug report, please try the latest version of Smb4K. Maybe your problem has already been fixed.

Follow these directions for your bug report:

- Describe *in detail* what you did to receive the problem you are reporting.
- Provide the version of Smb4K and KF5.
- Mention your operating system (Linux[®], FreeBSD, etc.) and the distribution that is running on your computer.
- Include the full error message if an error dialog was displayed.
- If you experienced a crash, attach a full backtrace. For this it is recommended that you (re)compile Smb4K with debugging symbols. How this is done is mentioned in the README.md file shipped in the sources.
- Add additional data, e.g. send a screen shot if you are reporting a GUI related problem.

The recommended method to report a bug is to use the dialog that opens when you click the $Help \rightarrow Report\ Bug...$ menu item. But you can also go directly to the KDE Bugtracking System and fill out the form.

Chapter 6

Credits and License

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6.1 Developers

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6.2 Translations

Translations were contributed by the KDE translators.

6.3 Special Thanks

The Smb4K team would like to thank everyone who contributed by sending patches. Also, a big "Thank you!" goes to Rashid N. Achilov shelton@sentry.granch.ru, who convinced us to port Smb4K to FreeBSD and helped us a great deal to achieve this goal.